

Date:	10/5/2024	
Show:	Spooktacular	
Class:	Ranch Trail Open 500	
Judge:	Margo Ball	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

Statu						For	more inf	ormatio	n on how	classes	are judg	ged visit	www.ac	hunivers	ity.com	
WO E	ntry #		Each horse -1	rider combinati 1/2 Extremely	on is scored be Poor, -1 Very P	MANEU\ etween 0-100 pc oor, -1/2 Poor, 0	VER SCORES pints and autom	natically begins	the run with a sc Good, +1 1/2 Ex	ore of 70 points		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
	TIE-BREAKER			1		3				2		atura se Ap	nalt	Sci	# ₽	
MAN	EUVER DESCRI	PTION	Bridge	Logs	Lope L	Carry	ExT	SPR	Gate	360		N P	P		0	
l	205	PENALTY MANEUVER SCORE	+1/2	0	6	-1	-1/2	-1/2	1	^		()	2	66		4
			12	6.9	h	686	2 68			0		U	^			
2	208	PENALTY												7/		2
^	1 203	MANEUVER SCORE	+1/2	-12	+1/2	-1/2	+1/2	0	1/2	0		0	_	7/	(d
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	,	SCORE	+1/2	0	0	1/2	0	-1/2	+ 1/2	-1/2	-	0	2	6012	U	2
	0		1	69%	7	70		681	2 69							
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		PENALTY					10			12		N. Williams				
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		PENALTY														
2014 March		MANEUVER SCORE														

	- 2 11	
Judge's Signature:	MBdl	



Date:	10/5/2024	
Show:	Spooktacular	
Class:	Ranch Trail Open 500	
Judge:	Liz Truax	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or cut of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES WO Entry# Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Penalty Total Natural Ranch -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER MANEUVER DESCRIPTION Bridge Logs EXT 360 ope SPR Gate PENALTY 305 MANEUVER SCORE PENALTY 506 MANEUVER SCORE 92 PENALTY MANEUVER PENALTY 303 MANEUVER SCORE +1 PENALTY MANEUVER SCORE PENALTY PENALTY MANEUVER SCORE PENALTY MANEUVER



Date:	10/5/2024	
Show:	Spooktacular	
Class:	Ranch Trail Amateur 510	
Judge:	Liz Truax	

1 point

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- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
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- split pole in lope-over
- incorrect number of strides, if specified
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- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
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- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
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- 5 or more steps on mount/ dismount or ground tie
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Off Pattern (OP) - to be placed below horses performing all maneuvers

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 incomplete maneuver
- Incomplete i
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

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- improper western attire
- fall of horse/rider

Section and the		3 9 5 6			For	nore inf	ormatio	n on how	classes a	re judged	l visit	www.aq	huniversi	ity.c
Entry #		Each horse/	rider combinati	on is scored be	tween 0-100 pc	ER SCORES ints and autom	atically begins (he run with a sc	ore of 70 points		nch rance	otal		
		-1	1/2 Extremely F	Poor, -1 Very Po	or, -1/2 Poor, 0	Correct, +1/2	Good, +1 Very (Good, +1 1/2 Exc	ellent		Natural Ranch orse Appearanc	Ify T	Score	:
TIE-BREAKER MANEUVER DESCRI		Bridge	Logs	Lope L	Carry	ExT	SPR	Gate	360		Natural Ranch Horse Appearance	Penalty Total	S	ě
	PENALTY		2000	LODO L	Curry		OI IX	Oato	300					
303	MANEUVER SCORE	M	N		4/5	LI	+1	44/	44/1			-	75	
		(4)	1/		12	71	7	1/2	(2)				13	
	PENALTY		///											
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													00/2	
	PENALTY					NAME OF THE OWNER OF THE OWNER.		CHURTHY MAN AND THORSES		2				
206	MANEUVER SCORE	0	14	-1/2	0	0	+	+1/2	0				71%)
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	PENALTY													
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	PENALTY													
	MANEUVER SCORE													



Date:	10/5/2024
Show:	Spooktacular
Class:	Ranch Trail Amateur Limited 515
Judge:	Liz Truax

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less both front or hind feet in a single-stride slot or
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

	For more information on how classes are	e judged visit www.aqhuniversity.com	
WO Entry#	MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent	Natural Ranch Horse Appearance Penalty Total Score	
TIE-BREAKER MANEUVER DESCRIPTION	Bridge Logs Lope L Carry Ex T SP R Gate 360	Natur Horse A So	5
PENALTY MANEUVER SCORE	5 5 55 55 -1 -1/2 -1 -1/2	20 (42)) 5
PENALTY MANEUVER SCORE	+1/2000-1000011	4 (66)))4
PENALTY MANEUVER SCORE	3 1 11/2 -1 -1/2 ED+1/2 +1/2 00	4 65)4
PENALTY MANEUVER SCORE	0-1/2 +1 +1/2 +1/2 +1/2 0	1 71/2	2
PENALTY MANEUVER SCORE	0 +1/2 +1/2 0 0 +1 +/	73	1
PENALTY MANEUVER SCORE	00-1001/3.1/3(-1/3)	67	3
PENALTY MANEUVER SCORE	0 0 1/2 (1/2 1/2 1/2 0 (1/2)	6 65/2	7
PENALTY MANEUVER SCORE			



Date:	10/5/2024	
Show:	Spooktacular	
Class:	Ranch Trail Amateur Limited 515	
Judge:	Margo Ball	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
 both front or hind feet in a single-stride slot or
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

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- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO E	ntry#		Each horse	/rider combinati 1/2 Extremely I	ion is scored be Poor, -1 Very Po	MANEUV	ER SCORES	atically begins t		ore of 70 points		Natural Ranch Horse Appearance	Penalty Total		Off Pattern
	TIE-BREAKER					3	The same district.			2		Vatural rse Api	enalt	Score	Off Pa
MAN	EUVER DESCRI	PTION	Bridge	Logs	Lope L	Carry	ExT	SPR	Gate	360		- 운	<u> </u>		
1	402	PENALTY	5		1	50P			5,301				21		1.11
· ·	70	MANEUVER SCORE	-1	-/2	-1/2	-12	0	-1	-1/2	-1/2		0	21		4212
			64		6		5912			42%					
1	1.03	PENALTY				BP	OP								100
1	400	MANEUVER SCORE	+1/2	0	0	-1%	-1/2	+1/2	+1/2	+1/2		0		1 (69x
								68		60					
2	0	PENALTY		1	3	OP							Control of the Contro	- 1	1261
)	20.	MANEUVER SCORE	+1/2	-1	-1/2	-11/2	0	+1/2	0	-1/2	***************************************	0		604	65%
					65	63	3/2	64		12					2
.4	11	PENALTY		-1									,		
4	207	MANEUVER SCORE	0	-/	D	+1	+1/2	+1/2	+ 1/2	0		+1/2	1	71	
	1/			68		69		70				12		<u> </u>	
1	-10/0	PENALTY													
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	100			111	2	11/2	. 1/2	. //	1 1/-	11/0			5		1617
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						T	6		63	Т					
		PENALTY													
		MANEUVER SCORE													

Judge's Signature:	 1	7	113	a	11	1



Date:	10/5/2024
Show:	Spooktacular
Class:	Ranch Trail Amateur Rookie 517
Judge:	Liz Truax

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified

Judge's Signature:

- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback - knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
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- 1st or 2nd cumulative refusal
- letting go of gate
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Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
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- lameness
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- illegal equipment
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WO Entry#	MANEUVER SCORES Each horse/hider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent	Natural Ranch Horse Appearance	Penalty Total Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION	Bridge Logs Lope L Carry Ex T SP R Gate 360	Natur Horse A	Penal Sr	Offic
30% MANEUVE SCORE	1/2001/20000		3 68	(
PENALTY MANEUVEL SCORE	1/2-1/2 0 1/2 0 1/2 1/2		171	
PENALTY MANEUVEN SCORE	-1/2 -1 -1 -1/2 -1	X 2452	4	59
30/ MANEUVES SCORE	+1/2 +1/2 0 -1/2 -1/2 0 0		/ 68%	(-
607 MANEUVER SCORE	0 0 -1 -1/2 -1 -1/2 -1		26	37/2
PENALTY MANEUVER SCORE	+1/2 -1 +1/2 +1 +1/2 +1/2 +1/2		271	
JO/ PENALTY MANEUVER SCORE	0 -1 *1/2 0 *1/2 *1/2 -1 -1		14 54%	
SO/ PENALTY MANEUVER SCORE	0 -1 -1/2 0 0 11/2 0 0		4 65	5



Date:	10/5/2024	
Show:	Spooktacular	
Class:	Ranch Trail Amateur Rookie 517	
Judge:	Margo Ball	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
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3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
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- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
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Disqualified - 0 Score

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Date:	10/5/2024
Show:	Spooktacular
Class:	Ranch Trail Youth Limited
Judge:	Liz Truax

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
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- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER 4 MANEUVER DESCRIPTION Bridge Lope L Carry Ex T SPR 360 Logs Gate PENALTY 302 MANEUVER PENALTY MANEUVER PENALTY MANEUVER SCORE PENALTY MANEUVER PENALTY MANEUVER SCORE PENALTY MANEUVER PENALTY MANEUVER

Judge's Signature:	K	1	



Date:	10/5/2024
Show:	Spooktacular
Class:	Ranch Trail Youth Limited
Judge:	Margo Ball

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
 wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot For more information on how classes are judged visit www.aqhuniversity.com

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO En	itry#				on is scored bet Poor, -1 Very Po	ween 0-100 po or, -1/2 Poor, 0					Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	TIE-BREAKER			-1		3		A P. P.		2	Natur orse /	ena	S	-# 0
MANE	UVER DESCRIP	TION	Bridge	Logs	Lope L	Carry	ExT	SPR	Gate	360	¥	4		
	202	PENALTY		-/		1			1				, 11	
l	300	MANEUVER SCORE	+1/2	-1/2	-1/2	-/	-/	Ò	0	-1/2	0	3	64	
							6.	5/2	644	2				
		PENALTY												10-1100-20200
		MANEUVER SCORE												
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		MANEUVER SCORE						Other Assets Consensus of the						
		PENALTY												
		MANEUVER SCORE												

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Judge's Signature:	////>///-	



Date:	10/5/2024		
Show:	Spooktacular		_
Class:	Ranch Trail Green Horse 530	1/2	
Judge:	Liz Truax	16	_

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified

Judge's Signature:

- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

	4.000			g or overling t	For	more inf VER SCORES		n on how	classes a	re judge		www.aq	huniversi	ty.com	
WO Entry#		Each horse	rider combinat 1/2 Extremely	ion is scored be Poor, -1 Very Po	tween 0-100 pc	oints and auton	natically begins t Good, +1 Very G	the run with a sco Good, +1 1/2 Exc	ore of 70 points cellent		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
TIE-BREAKE MANEUVER DESCR		Bridge	Logs	S Lope L	- 4 Carry	Ex T	SP R	Gate	360		Natura Horse A	Penal	Sc	Off P	
1 203	PENALTY MANEUVER SCORE	*1/2	0	*1/2	*1/2	11/2	11/2	0	0			I	71%		3
2 306	PENALTY MANEUVER SCORE	S5 -/	S11 {	0	0	0	0	0	-1/2			內	50%)	6
3 401	PENALTY MANEUVER SCORE	0	-1	(F)	0	(6)	S/14	0	0			3	(651/	18
4 304	PENALTY MANEUVER SCORE	11/2	11	+	+1	+1	0	0	41/2			2	72		2
5 403	PENALTY MANEUVER SCORE	0	0	+1/2	+1	+1/2	41/2	+1.	+1/5			1	73		
6 106	PENALTY MANEUVER SCORE	1/2	#//	+1/2	0	*1/2	1 -1/2	1	0			2	69		4
7 207	PENALTY MANEUVER SCORE	+1/2	/// -	0	+1/2	+1/5	+1/5	+1/2	0			3	68/5		3
8 406	PENALTY MANEUVER SCORE	0	-1/2		0	0	0	+1/2	0			/		68	(2)



Date:	10/5/2024	
Show:	Spooktacular	
Class:	Ranch Trail Green Horse	2/2
Judge:	Liz Truax	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over

WO Entry#

- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire

For more information on how classes are judged visit www.aqhuniversity.com

- fall of horse/rider

Natural Ranch Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER SPR 360 MANEUVER DESCRIPTION Bridge Logs ope L Carry Ex T Gate MANEUVER SCORE PENALTY 10 601 MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER PENALTY MANEUVER SCORE PENALTY MANEUVER PENALTY

Judge's Signature:

MANEUVER SCORE

PENALTY MANEUVER SCORE



Date:	10/5/2024	
Show:	Spooktacular	
Class:	Ranch Trail Green Horse 530	1/2
Judge:	Margo Ball	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified

Judge's Signature: _

- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com **MANEUVER SCORES** Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# Penalty Tota Off Pattern -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER 4 MANEUVER DESCRIPTION Bridge Logs Carry Ex'T ope L SPR Gate 360 MANEUVER SCORE PENALTY 6 MANEUVER 499 0 110 MANEUVER SCORE 1/2 0 5912 PENALTY +1/2 +1 +1/2 +/2 +1/2 +1/2 0 0 PENALTY MANEUVER SCORE +1/7 +1/2 +1/2 + 1/2 +/2 MANEUVER +1 7 PENALTY +1/2 MANEUVER SCORE +1/2 + 1/2 +1/2 8 906 0 PENALTY 69 UP +/2 MANEUVER 0 0 6812



Date:	10/5/2024	
Show:	Spooktacular	
Class:	Ranch Trail Green Horse	2/2
Judge:	Margo Ball	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire

For more information on how classes are judged visit www.aqhuniversity.com

- fall of horse/rider

WO En	try#				on is scored bet Poor, -1 Very Po	ween 0-100 po or, -1/2 Poor, 0					Henry I	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	TIE-BREAKER	TION	Duidee	2	S	Corn	6	CDD		200		Natur orse	Pena	S	OH O
MANE	UVER DESCRIP		Bridge	Logs	Lope L		ExT	SPR	-00	360					
0	206	PENALTY			1	5,5			5,5				21	112	
7	Lus	MANEUVER SCORE	0	0	- 1	-1	-/	-1	-/	-/		0	21	93	
					68	5	7 56	50	2						
17	,07	PENALTY	ı	3,1	OP	5,0	7		5,50	P				00	
10	le	MANEUVER SCORE	-1	-1	-1/2	-5/1/2	-1	-/	-11/2					ץע	
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		MANEUVER SCORE													

Judge's Signature:

MBall



Date:	10/5/2024	
Show:	Spooktacular	
Class:	Ranch Trail Walk Trot 550	
Judge:	Liz Truax	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance

Judge's Signature:

- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
 - knocking over or severely distrubing an obstacle
 - stepping out of or falling off an obstacle with 1 foot
 - missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

	For more information on how classes are judged visit www.aqhuniversity.com														
WO Entry # Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION			Bridge	Logs	Ext T	4 Carry	6 Trot	SP R	Gate	360		Natura Horse Ap	Penalt	Sc	Off P
	100	PENALTY MANEUVER SCORE	<u>5</u>	5	0	-1/2	0	*1/2	S -1	-1/2			15	51%	
2	202	PENALTY MANEUVER SCORE	+1/2	0	+1/2	+1/2	41/7	0	0	0			2	70	
3	402	PENALTY MANEUVER SCORE	+1/2	0	50	110	(-1/1)	-172	(SS 11/2)	-1			20		421
4	203	PENALTY MANEUVER SCORE	0	11/6	#/2	+1/2	11/2	+1	0	0				73	
		PENALTY MANEUVER SCORE													
		PENALTY MANEUVER SCORE													
		PENALTY MANEUVER SCORE													
		PENALTY MANEUVER SCORE													



Date:	10/5/2024	
Show:	Spooktacular	
Class:	Ranch Trail Walk Trot 550	
Judge:	Margo Ball	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO E	ntry#					MANEUV ween 0-100 po	ER SCORES	atically begins t	he run with a sco	ore of 70 paints		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION			Bridge	Logs	Ext T	Carry	Trot	SP R	Gate	360		Natur Iorse A	Penal	ŭ	Off F
1	100	PENALTY MANEUVER SCORE	5 -1	5. -1	C)	-1/2	0	+/2	5	-1		0	15	5/	
			64	58				58	52						
2	502	PENALTY MANEUVER SCORE	0	0	0	0	-1/2	+1/2	+1/2	-1/2	*	0		70	
					70	-0			70%	2.0					
3	402	PENALTY MANEUVER SCORE	+1/2	0	-1/2	-1/2	-1/2	-1	5,5,5	P-1		0		-19	49 X
							6		5	0				L	
4	503	PENALTY MANEUVER SCORE	+1/2	+/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		0		73/	6
					71			73	16						
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		MANEUVER SCORE													

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Judge's Signature:	



Date:	10/5/2024	
Show:	Spooktacular	_
Class:	Showdown	
Judge:	117	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES lorse Appearance Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Score TIE-BREAKER MANEUVER DESCRIPTION Logs S&B Gate Drag Bridge PENALTY + MANEUVER SCORE 0 PENALTY PENALTY MANEUVER SCORE PENALTY 301 MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE









Date:	10/5/2024
Show:	Spooktacular
Class:	Showdown
Judge:	Margo

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie - missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire

For more information on how classes are judged visit www.aqhuniversity.com

- fall of horse/rider

WO Er	ntry#			rider combination 1/2 Extremely F		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern							
TIE-BREAKER MANEUVER DESCRIPTION			Logs	LLEM	S&B		Bridge	Gate	Drag	R Spin	SPR	Natur Horse A	Penal	ŭ	Off P	
1	206	PENALTY	1 + 1/2	+16	+1/2	-1/2	-1/2	+1/2	0	~1	-1/2	-1/2	1	68		3
	<i>/</i>	SCORE	694	1	THE OWNER WHEN PER	70	THE RESERVE OF THE PERSON NAMED IN	70		69	681/2	68				
2	204	MANEUVER SCORE	+ 1/2	+1/2	+ 1/2	+1/2	0	1 -1/2	0	1/2	+1	+/	2	72		(2
						72		70%	2	70				T 1		-
3	403	MANEUVER SCORE	7	-1/2	-1/2	0	-1	0	-1/2	-1/2	-/	-/		64		4
				681	2	68	67		661	2	65	64				
4	303	MANEUVER SCORE	1 + 1/2	+1/2	+1	Ö	+1	+1/2	ti	+1/2	+ /	+1		76		(1
			697	2 70	71	D	72	724	2 73	12 74	75	76				-
5	30)	MANEUVER SCORE	+1/2	-1	-1/2	0	-1	5	-11/2	-1/2	-1/2	+1/2		54		5)
							62	56	5	11/2	53%	7 54				1
		PENALTY														
		MANEUVER SCORE														-



Date:	10/6/24
Show:	Spooktacular
Class:	Ranch Reining Open 400
Judge:	Margo Ball

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO En	try#					MANEUVER S en 0-100 points a	CORES nd automatically	begins the run wi	th a score of 70	-	Natural Ranch Go	Penalty Total	Score	Off Pattern
	TIE-BREAKER						0.00				Natur orse A	ena	Ø	₩
MANE	UVER DESCRIP		R Lead	Change	L Lead	Rundow	13.5 R	Rundowr	3.5 L	Stop	T			
1	404	MANEUVER SCORE	0	8	0	+/2	0	0	0	0			70%	(
							,							
2	406	PENALTY MANEUVER SCORE	2	+2	90	5.	13	1/2	-13	OP -1/2			59	(
		SCORE		- '2			5.5	2	2	-12				- 10
2	202	PENALTY		-2				/						7
)	100	MANEUVER SCORE	0	-12	0	-/	-12	-2	-1/2	-2			643	
				<u> </u>	r	T								
4	305	MANEUVER SCORE	-1/2	0	0	-1/2	-1/2	-1/2	-1	-12			6/2	9
	,													
5	407	MANEUVER SCORE	1/2 -	-1	-11-	-1	-43	- /	-1/2	-2			62	(7)
		SCORE	2	2	12		-6	1		0			00	
		PENALTY										-		
		MANEUVER SCORE												
		PENALTY		and the same of the same										
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature.	Judge's Signature:	MBall	
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Date:	10/6/24	
Show:	Spooktacular	
Class:	Ranch Reining Open 400	
Judge:	Liz Truax	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
 over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points forse Appearance Penalty Total WO Entry# -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Score TIE-BREAKER MANEUVER DESCRIPTION R Lead Change L Lead Rundow 3.5 R 3.51 Rundow Stop PENALTY 472 40 MANEUVER PENALTY PENALTY 305 MANEUVER SCORE 60% 401 MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY

Judge's Signature: A Turn



Date:	10/6/24
Show:	Spooktacular
Class:	Ranch Reining Amateur 410
Judge:	Margo Ball

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn

Judge's Signature:

- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- lamenes
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO En	try#		Each horse/n	ider combination /2 Extremely Poo	is scored between	MANEUVER S en 0-100 points a	CORES nd automatically	begins the run wi	ith a score of 70		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	TIE-BREAKER										latur:	enal	Š	¥
MANE	UVER DESCRIP	PTION	R Lead	Change	L Lead	Rundow	13.5 R	Rundowr	3.5 L	Stop	2 5	ے		U
	2 2	PENALTY		-1	-1									
	ನಿವೆ	MANEUVER SCORE	0	-1/2	0	-/2	-1	-12	-1/2	0			65	
						1		1						
	2-1	PENALTY						1						/
	206	MANEUVER SCORE	0	0	0	0	-12	-12	6	0			69	
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		MANEUVER SCORE												
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		MANEUVER SCORE												



Date:	10/6/24	
Show:	Spooktacular	
Class:	Ranch Reining Amateur 410	
Judge:	Liz Truax	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of ga
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# Off Pattern -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Score TIE-BREAKER MANEUVER DESCRIPTION R Lead L Lead Change Rundow 3.5 R 3.5 L Bundow 203 PENALTY MANEUVER SCORE 0 MANEUVER SCORE PENALTY PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY PENALTY MANEUVER SCORE PENALTY MANEUVER



Date:	10/6/24
Show:	Spooktacular
Class:	Ranch Reining Amateur Limited 415
Judge:	Margo Ball

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Off Pattern WO Entry# Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Penalty ' TIE-BREAKER MANEUVER DESCRIPTION R Lead Lead Rundown 3.5 R 3.51 Rundow Stop 20 +1/2 MANEUVER OPIZ 402 MANEUVER PENALTY 403 MANEUVER PENALTY MANEUVER SCORE MANEUVER SCORE PENALTY PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE

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udge's Signature:	- MBall	
0 0		



Date:	10/6/24
Show:	Spooktacular
Class:	Ranch Reining Amateur Limited 415
Judge:	Liz Truax

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope
- departure on trot-in patterns
 on run-in patterns, failure to be in a lope prior to the
- first marker
 if a horse does not completely pass the specified

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

marker before initiating a stop position

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Natural Ranch WO Entry# Horse Appearar Off Pattern Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER MANEUVER DESCRIPTION R Lead Lead Change Rundow 13.5 R 3.5 | Rundow PENALTY MANEUVER SCORE PENALTY MANEUVER PENALTY 403 MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY PENALTY MANEUVER PENALTY MANEUVER SCORE



Date:	10/6/24
Show:	Spooktacular
Class:	Ranch Reining Amateur Rookie 417
Judge:	Liz Truax

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)

Judge's Signature:

- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

	100 m				ALC: NO	For mo	re inform	nation on	how clas	sses are ju	idged vis	it www.a	qhunivers	ity.com	
WO E	ntry #		Each horse/	rider combination 1/2 Extremely Po	is scored betwe or, -1 Very Poor,	MANEUVER : en 0-100 points -1/2 Poor, 0 Con	and automatically	y begins the run v +1 Very Good, +	vith a score of 7 1 1/2 Excellent	0 points	Natural Ranch Horse Appearance	Penalty Total	a.	Off Pattern	
	TIE-BREAKER			1		2		5	3	4	atural se Ap	nalty	Score	ff Pa	
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		PENALTY					<u> </u>	T							~
4	407	MANEUVER SCORE	-1/2	0	-1/2	-1/5	-/	-/	-1/2	-1		2	63	1	4
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-	301	PENALTY	2	2	2					2		77			-
>	701	SCORE		19	-1_	-!	-1	-1	-/	-1		8	54%		0
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		PENALTY													
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		MANEUVER SCORE												18	



Date:	10/6/24
Show:	Spooktacular
Class:	Ranch Reining Amateur Rookie 417
Judge:	Margo Ball

- starting a circle or exiting a roll-back at a trot for up to
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
 trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry#		Each horse.	/rider combination 1/2 Extremely Po	is scored between, -1 Very Poor,	MANEUVER sen 0-100 points a	SCORES and automatical	ly begins the run w +1 Very Good, +1	rith a score of 70		Matural Ranch Bandh Natural Ranch Horse Appearance	Penalty Total	qhunivers E	
TIE-BREAKEF MANEUVER DESCR		R Lead	Change	L Lead	Rundow	03.5 R	Rundowi	3.5 L	Stop	Natural Horse Ap	Penalt	Score	Off Pattern
207	PENALTY MANEUVER SCORE	0	0	0	-1/2	-1	0	-/	-1			66/2	
रक्ष	PENALTY MANEUVER SCORE	0	0	0	+/2	-1/2	0	0	+1/2			70/2	
59	PENALTY MANEUVER SCORE	-2	-1	-2	-1/2	-1	-/	-/	-1/2			59%	(5
467	PENALTY MANEUVER SCORE	-1/2	-12	0	-2	-1	-/	-1/2	-1			621/2	ĺ
301	PENALTY MANEUVER SCORE	-1/2	-1/2	·2 -12	-1	-/	-/	-1/2	-/			51/2	(0
304	PENALTY MANEUVER SCORE	0	-2	-2	-1/2	0	0	0	-112			64/2	
	PENALTY MANEUVER SCORE												
	PENALTY MANEUVER												

Judge's Signature:	



Date:	10/6/24	
Show:	Spooktacular	
Class:	Ranch Reining Youth 420	
Judge:	Liz Truax	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com Horse Appearance Penalty Total Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER MANEUVER DESCRIPTION Lead R Lead Rundown 3.5 R Change 3.5 1 Stop Rundowi MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE



Date:	10/6/24	
Show:	Spooktacular	
Class:	Ranch Reining Youth 420	
Judge:	Margo Ball	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn

Judge's Signature:

- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO E			Each horse/r -1	rider combination 1/2 Extremely Po	is scored betwe or, -1 Very Poor,	MANEUVER So een 0-100 points au	SCORES and automatically	ly begins the run wit +1 Very Good, +1	with a score of 70 p		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MAN	TIE-BREAKER IEUVER DESCRIP		Disad	01	Lload		0.5.0				Natur orse A	ena	Ø.	Off
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	54	PENALTY	-	-1					 _'				174	
	00,	MANEUVER SCORE	0	-1/2	٥	1/2	0	0	-12	0			612	
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Date:	10/6/24
Show:	Spooktacular
Class:	Ranch Reining Youth Limited 425
Judge:	Liz Truax

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO E	Entry #		Each horse/i	ider combination 1/2 Extremely Poo	is scored between	MANEUVER S en 0-100 points a -1/2 Poor, 0 Corre	nd automaticall	y begins the run wi +1 Very Good, +1	ith a score of 70 1/2 Excellent	points	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	TIE-BREAKER			/		2		S	3	4	Natura orse A	enal	й	Off
MAI	NEUVER DESCRI		R Lead	Change	L Lead	Rundow	13.5 R	Rundowr	3.5 L	Stop	Ť	militari i income di processi di		
1	200	PENALTY		2	23	,	,		,	,		-	=0	
\perp	302	MANEUVER SCORE	0	1-1/2	-/2	-	/	0	-/	-/		/	28	
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Date:	10/6/24
Show:	Spooktacular
Class:	Ranch Reining Youth Limited 425
Judge:	Margo Ball

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of ga
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO En	try#		Each horse/r	ider combination /2 Extremely Poo	is scored betwe or, -1 Very Poor,	MANEUVER S en 0-100 points a	CORES nd automatically	begins the run w +1 Very Good, +1	ith a score of 70		Natural Ranch Gellorse Appearance	Penalty Total	Score	Off Pattern
	TIE-BREAKER										latura se A	snalf	S	# P
MANE	UVER DESCRIP	TION	R Lead	Change	L Lead	Rundow	13.5 R	Rundowr	3.5 L	Stop	2 £	A.		0
	242	PENALTY	-3	2	2									
	302	MANEUVER SCORE	0	- /2	1/2	-1	-/	0	-/	-:/			58	
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		MANEUVER SCORE												

Judge's Signature:	MBall
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Date:	10/6/24
Show:	Spooktacular
Class:	Ranch Reining Green Horse 430
Judge:	Liz Truax

1/2 point

- starting a circle or exiting a roll-back at a trot for up to
- 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Horse Appearance Penalty Total Natural Ranch Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Off Pattern WO Entry # Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER MANEUVER DESCRIPTION R Lead L Lead 3.5 R Rundow 3.51 Change Rundow Stop PENALTY 0 106 PENALTY 106 0 MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY 403 MANEUVER SCORE 68% PENALTY MANEUVER SCORE 0 PENALTY 69 6 PENALTY 66 MANEUVER SCORE PENALTY MANEUVER SCORE 59 Judge's Signature:



Date:	10/6/24
Show:	Spooktacular
Class:	Ranch Reining Green Horse 430
Judge:	Margo Ball

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Penalty Total Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# Natural Ranch -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER MANEUVER DESCRIPTION R Lead L Lead Change Rundown 3.5 R 3.51 Stop 406 MANEUVER SCORE PENALTY 106 MANEUVER SCORE MANEUVER SCORE 2 PENALTY 403 1/2 MANEUVER SCORE +15 672 PENALTY MANEUVER 0 PENALTY 20 66 PENALTY MANEUVER SCORE

Judge's Signature: 0 -1 -12 -12 -12 -12 -12 -12

mBalf



Date:	10/6/24	
Show:	Spooktacular	
Class:	Ranch Reining Walk Trot 450	
Judge:	Liz Truax	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Penalty Total WO Entry# Natural Ranch Horse Appear -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Score TIE-BREAKER MANEUVER DESCRIPTION Right Left Change 2.5 R Ext T 2.5 L Stop PENALTY 100 MANEUVER SCORE PENALTY 68 900 0 MANEUVER SCORE MANEUVER SCORE PENALTY MANEUVER PENALTY MANEUVER SCORE MANEUVER PENALTY MANEUVER SCORE PENALTY MANEUVER



Date:	10/6/24	Vinin
Show:	Spooktacular	
Class:	Ranch Reining Walk Trot 450	
Judge:	Margo Ball	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# Off Pattern -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Penalty 1 TIE-BREAKER MANEUVER DESCRIPTION Right Left Change Ext T 2.5 R 2.51 Stop 100 -1/2 MANEUVER 68% 502 MANEUVER SCORE PENALTY MANEUVER PENALTY MANEUVER SCORE MANEUVER PENALTY MANEUVER

Judge's Signature:	mBall
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VRH & RHC RANCH CUTTING

Date:	10/5/24	
Show:		
Class:	#4000	
Judge:	Liz TOLAX	

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- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES **PENALTIES** Each horsefrider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Penalty Total Off Pattern Score WO Entry# -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct. +1/2 Good, +1 Very Good, +1 1/2 Excellent COW1 COW2 COW1 COW2 COW1 COW2 COW 1 COW 2 Control Degree of Cow of Diff. 1 POINT 3 POINT 5 POINT TIE-BREAKER 2



VRH & RHC RANCH CUTTING

Date:	1015/24	
Show:		
Class:	#600	
Judge:	Margo Ball	Al-

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- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tai
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

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Judge's Signature:	μ_{μ}	-		UK	4	



Date:	10/5/24	
Show:		
Class: =	tero	
Judge:	12 TOWAY	

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- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

- 5 points A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry#	COW 1	COW 2	PENA COW 1	COW 2	COW 1	COW 2	Each horse/ -1	1/2 Extreme	ly Poor, -1 V W 1	red between	0-100 poin	ts and auton Correct, +1/2 CO	natically beg Good, +1 V	ins the run ery Good, +	with a score 1 1/2 Excell	of 70 points ent	Penalty Total	Score	Off Pattern
		1 P	- The second	3 PC REAKER	TAIC	5 PC	TAIC	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Courage	Avg Cow 1/ Cow 2	Pena		JJ0
1.	303							0	*1/2	*1/2	0	1/2	+1/2	1/2	4/2	+/2	7/3	1	72	
2	203	AA						1/2	-1	-6	-16	0	0	-1/2	1/2	0	69	2	67	
r																				



Date:	1015124
Show:	
Class:	#1010
Judge:	Margo Ball

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	n					

- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

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Judge's Signature:	MBall	



Date:	10/5/24	
Show:		
Class:	#615	
Judge:	112 Tours	

1	point
- 50	nom

- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment

Judge's Signature:

- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Penalty Total PENALTIES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Score Off Pattern -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent WO Entry# COW 2 COW1 COW2 COW1 COW2 COW 1 COW 1 COW 2 3 POINT 5 POINT 1 POINT TIE-BREAKER 2 6



Date:	10/5/24
Show:	
Class:	#1615
Judge:	Margo Ball

4	mains	
- 1	point	

- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena

For more information on how classes are judged visit www.aqhuniversity.com

- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Total **PENALTIES** Score Off Pattern -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent WO Entry# Penalty 7 COW1 COW2 COW1 COW2 COW 1 COW 2 COW 1 COW 2 Control Degree of Cow of Diff. Control of Cow Degree of Diff. 1 POINT 3 POINT 5 POINT TIE-BREAKER B 0 8 AA B 40 0

Judge's Signature:	m Ball



Date:	10/5/24	
Show:		
Class:	#1017	
Judge:	(iz-Towax	

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- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com **MANEUVER SCORES PENALTIES** Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Total Score Off Pattern WO Entry# COW 1
Control Degree of Cow of Diff. Penalty . COW 1 COW 2 COW1 COW2 COW1 COW2 COW 2 1 POINT 3 POINT Control of Cow Degree of Diff. 5 POINT TIE-BREAKER 681 B 63 60 B 64



Date:	10/5/24	
Show:		
Class:	#1017	
Judge:	Margo Ball	

1 point

- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

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Judge's Signature:	mBall
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Date:	10/5/2024	
Show:	Spooktacular	
Class:	Limited Youth Cutting 695	
Judge:	Liz Truax	

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- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Judge's Signature:

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES **PENALTIES** Total Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Score Off Pattern WO Entry # -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Penalty 7 COW 1 COW 2 COW1 COW2 COW1 COW2 COW 1 COW 2 Control Degree of Cow of Diff. 1 POINT 3 POINT 5 POINT TIE-BREAKER B



Date:	10/5/2024		
Show:	Spooktacular		
Class:	Limited Youth Cutting	625	
Judge:	Margo Ball		_

n		

- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
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- C More than one finger between split reins or any fingers between romal reins E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entered			PENA	ALTIES			Each horse/r	rider combin	ation is sco	red between	0-100 poin	R SCORE	natically beg	ins the run	with a score	of 70 points	otal	ē	Ę
WO	Entry #	COW 1	COW 2		COW 2		COW 2		CO	W 1	Very Poor, -1.		CO	W 2				Penalty Total	Score	Off Pattern
		/4		REAKER	JINI	5 PG	OINT	Herd Work	of Caw	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Courage	Avg Cow 1/ Cow 2	Pen		9
1	302						В	+1/2	+1/2	0	0	-17/2	- 1/2	-1/2	1-1/2		71/60			66
																	1			

Judge's Signature:

MBall



Date:	10/5/24	
Show:		
Class:	#(030)	
Judge:	Liz THIAX	

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- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

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Date:	10/5/24	
Show:		
Class:	#630	
Judge:	Maran Ball	

1			

- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

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Date:	10/5/24	
Show:		
Class:	#1005	
Judge:	Liz Thiax	

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- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Off Pattern WO Entry # **PENALTIES** Eye Appeal Courage 3 POINT 5 POINT TIE-BREAKER PENALTY 100 PENALTY 200 MANEUVER SCORE PENALTY PENALTY MANEUVER 60 MANEUVER SCORE PENALTY MANEUVER MANEUVER MANEUVER SCORE



Date:	10/5/24	
Show:		
Class:	#10.05	
Judge:	Margo Ball	

1 point

- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider N - Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry #	Each horse	/rider combination	on is scored bel	ween 0-100 po	ER SCORES	atically begins t	ne run with a so	ore of 70 points		PENA	LTIES	otal		E.	
		-1	1/2 Extremely F Boxing	Poor, -1 Very Po Drive (Run & Rate)	or, -1/2 Poor, 0 Boxing	Correct, +1/2 C Drive (Run & Rate)		ood, +1 1/2 Ex Degree of Difficulty	cellent Eye Appeal	Courage	3 POINT	5 POINT	Penalty Total	Score	Off Pattern	
	TIE-BREAKER							Dillious, y					- A		ō	
1	102	PENALTY			A									1/		6
l	10,	MANEUVER SCORE	+1	-1/2	0	+1/2	+1/2	+1/2	0	+1/2				71/2		1
	1															
2	20%	PENALTY MANEUVER		1/	- 1/	_			- //	1/				68		60
	/"	SCORE	0	-12	-7	0	0	0	75	-12				40		e
	206	PENALTY	A			E			1-35							
3	30)	MANEUVER SCORE	-1/2	-1	-1	-1/2	-1	0		-1				62	(3
						-12										
W	404	PENALTY	C								11	/		10		11
	, ,	MANEUVER SCORE	-1.	+/2	-1/2	11/2	2-1	+/2	0	71/2				60		4
													71)
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		MANEUVER SCORE				6										

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	Maria Caracia	Section 201	The state of the s		-



Date:	10/5/24	
Show:		
Class:	# 655	
Judge:	Liz TOLAY	

1 point

- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent WO Entry # **PENALTIES** Boxing Eye Appeal Courage 3 POINT 5 POINT TIE-BREAKER PENALTY 40 + 1 MANEUVER SCORE PENALTY + +1 0 PENALTY MANEUVER SCORE 305 PENALTY 403 PENALTY MANEUVER SCORE PENALTY PENALTY MANEUVER SCORE PENALTY



Date:	10/5/24	
Show:		
Class:	#1055	
Judge:	Margo Ball	

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	0		

- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

ff	Pattern	(OP)	- to ho	placed	holow	horana	 - 11	manouvore

- Off Pattern (O
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider N - Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

wo	Entry #	Each horse	e/rider combinati 1 1/2 Extremely I	on is scored be Poor1 Very Po	ween 0-100 po	ER SCORES ints and automa Correct +1/2/6	atically begins th	ne run with a so	tore of 70 points		PENA	LTIES	Total	du	ern
	TIE-BREAKER		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT	Penalty Total	Score	Off Pattern
	407	PENALTY MANEUVER SCORE	P.	-1	-1/2	-1/2	, -1	0	-1	Ò	L			57	
	204	MANEUVER SCORE	-1/2	6	1/2	+6	-1/2	+1/2	0	+'h				70	
	305	PENALTY MANEUVER SCORE	P -1/2	P, A	-1/2	-1½	-1.	Ò	0	0				x.(41
	403	PENALTY MANEUVER SCORE	+2	+1/2	0	-12	-1/2	0	0	0				69	
		PENALTY MANEUVER SCORE													
		PENALTY MANEUVER SCORE													
		PENALTY MANEUVER SCORE													
		PENALTY MANEUVER SCORE													

	Judge's Signature:	
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Date:	10/5/24	
Show:		
Class:	#1057	
Judge:	Liz Thiax	

1			
	n		

- A Loss of working advantage
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

f f	Dattorn	IODI	to b	a alasad	la a Lauren		performing		
П	Pattern	(UP)	- to b	e placed	below	horses	performing	all	manauware

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points **PENALTIES** WO Entry # Off Pattern Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Score COMMENTS Eye Appeal Time Worked 1 POINT 3 POINT 5 POINT TIE-BREAKER 411 12 304 64 70 68



Date:	10/5/24	
Show:		
Class:	#1057	
Judge:	Margo Ball	

p		

- A Loss of working advantage
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

f f	Dattorn	INDI	tobo	nlagad	holow	harasa			-m	maneuvers
11	rattern	(UP)	- to be	placed	pelow	norses	perto	nmina	all	maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES th horse/fider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -11/2 Extramely Poor, -11/2 vpy Poor, -12/2 poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent **PENALTIES** Penalty Total Off Pattern WO Entry # Score COMMENTS 1 POINT 3 POINT 5 POINT TIE-BREAKER +1/2 AA 68 0 0 0 71 70 130 40 40.

Judge's Signature:	mBall
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Date:	10/5/24	
Show:		
Class:	#1075	
Judge:	112 Trucx	

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4	N	v	1	F	1	ŧ.

- A Loss of working advantage
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

3 points

- K Knocking down the cow without having a working advantage L Losing a cow while boxing

- B Spurring in front of cinch C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
 C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire H - Leaving arena before run is complete

For more information on how classes are judged visit www.aghuniversity.com

wo	Entry #	-1 1/	se/rider combin lomatically beging 2 Extremely Pot +1/2 Good, +	MANEUVER SCORES /rider combination is scored between 0-100 points and radically begins the run with a score of 70 points stremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, 1/2 Good, +1 Very Good, +1 1/2 Excellent				PENALTIES	5	COMMENTS	Penalty Total	Score	Off Pattern	
TIE-BI	REAKER	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT		Penalt	Š	Off Pa	
1	203	-1	-1	0	0	0	4.A 4.AP				5	(63		9
2	106	-1	-	-1/2	0	-1/3	AA	4.			5	62		6
3	304	0	0	0	0	+"/2	PA				2	68%		3
4	406	0	+1/2	1/2	+"/2	11/2	AA				2	69		9
5	306	+1/2	0	-1/2	+"/2	1/2						7/		0
6	401	-	- (-1/2	-].	<u> - .</u>		_			3	62%		(5)
7	207	-1	-,19	-1	0	-1/2	A	4	C		9	58		8
8	400	-1	-1/2	-1/2	٦.	-1/2	PA	1			S	611/a		9



Date:	10/5/24		
Show:			
Class:	#675		
Judge:	Margo	Ball	

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- A Loss of working advantage
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
 C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aghuniversity.com

wo	Entry #	-1 1/	se/rider combina omatically begin 2 Extremely Poo +1/2 Good, +	or, -1 Very Poor, 1 Very Good, +:	DRES Detween 0-100 p a score of 70 po -1/2 Poor, 0 Co I 1/2 Excellent	points and ints prect,		PENALTIE	S	COMMENTS	Penalty Total	Score Off Pattern	SA -
TIE-E	REAKER	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT		Penalt	Se off P.	
١	203	-1	0	Ò	-1/2	-1/2	ARA				6	62	(5)
2	106	-1	-1/2	0	-1/2	-1/2	A P	L			5	621/2	(4)
3	304	D	-1/2	0	-1/2	0		P			1	68	3
4	406	+1/2	+ 1/2	0	0	6	i,				0	7/	
5	306	0	+1/2	0	+%		A				2	69	2
6	401	-1	0	-1/2	-1	-1	AP	L			5	61%	(6)
7	207	-1	0	- J·	-1	-1	AA	L	C		10	55	8
8	402	-/	0	0	-/	-/	PAR	2				41	9

MBall. Judge's Signature:



Date:	10/5/24	
Show:		
Class:	#1070	
Judge:	Liz TRICX	

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- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 point

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Penalty Total Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Off Pattern **PENALTIES** WO Entry # Score Eye Appeal Courage 3 POINT 5 POINT TIE-BREAKER PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE 0 200 PENALTY MANEUVER SCORE PENALTY 50 651 MANEUVER SCORE PENALTY PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE



Date:	1015124	
Show:	Grean	
Class:	#(070	
Judge:	Margo Ball	

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- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com **MANEUVER SCORES** Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct. +1/2 Good, +1 Very Good, +1 1/2 Excellent Penalty Total WO Entry # Off Pattern **PENALTIES** Score Boxing Eye Appeal Courage 3 POINT 5 POINT TIE-BREAKER P PENALTY L 0 4 MANEUVER SCORE 0 2 PENALTY +1/2 + + PENALTY MANEUVER SCORE +1/2 0 PENALTY MANEUVER MANEUVER SCORE PENALTY MANEUVER

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Judge's Signature:	mBall



Date:	10/5/2024
Show:	Spooktacular
Class:	Limited Youth Box Drive Box Drive #665
Judge:	Liz Truax

1 point

- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

- 3 points

 K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

wo	Entry #		e/rider combinati		ween 0-100 pc		atically begins t				PENA	LTIES	otal		u
	Lifty#	-1	1 1/2 Extremely I Boxing	Poor, -1 Very Po Drive (Run & Rate)	or, -1/2 Poor, 0 Boxing	Correct, +1/2 (Drive (Run & Rate)		lood, +1 1/2 Ex Degree of Difficulty	cellent Eye Appeal	Courage	3 POINT	5 POINT	Penalty Total	Score	Off Pattern
	TIE-BREAKER			(Rair & Rate)		(Rull & Rate)	Control	Difficulty					P.		Ö
		PENALTY			巨								,		
	302	MANEUVER SCORE	+1/	0	0	11/2	17/2	0	41/	0				71	
			100												
		PENALTY													
		MANEUVER SCORE													
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Date:	10/5/2024
Show:	Spooktacular
Class:	Limited Youth Box Drive Box Drive #665
Judge:	Margo Ball

1			

A - Loss of working advantage

D - Failure to drive cow past middle marker on second drive before time expires

P - Working out of position

S - Slipping rein

V - Over-bridled (per maneuver)

W - Out of frame (per maneuver)

E - Driving cow down the opposite fence (changing sides)

K - Knocking down the cow without having a working advantage

MANEUVER SCORE

PENALTY MANEUVER SCORE

L - Losing a cow while boxing

5 points

WO

B - Spurring in front of cinch

C - Blatant disobedience

E - Use of either hand to instill fear/praise

Entry #

Off Pattern (OP) - to be placed below horses performing all maneuvers

B - Use of two hands (except in snaffle bit or hackamore)

C - More than one finger between split reins or any fingers between romal reins

E - Repeated blatant disobedience

J - Schooling after entering the arena prior to calling for cow

K - Schooling horse between cows, if new cow is awarded

L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run

For more information on how classes are judged visit www.aqhuniversity.com

PENALTIES

N - Failure to attempt any part of the class

Disqualified - 0 Score

A - Abuse

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

B - Lameness

D - Disrespect or misconduct

G - Illegal equipment

F - Fall of horse/rider

N - Improper western attire

H - Leaving arena before run is complete

Penalty Total Off Pattern Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Degree of Difficulty 5 POINT 3 POINT Eye Appeal Courage TIE-BREAKER E PENALTY MANEUVER SCORE PENALTY MANEUVER PENALTY PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE

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Date:	10/5/24	
Show:		
Class:	#(090)	
Judge:	117 TOLAX	

p		

- A Loss of working advantage
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
 C More than one finger between split reins or any fingers between romal reins
 E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class

Disqualified - 0 Score

- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO TIE-BI	Entry #	Each hors auto -1 1/2 Position & Control	se/rider combina omatically begin	EUVER SCO ation is scored it is the run with a or, -1 Very Poor, 1 Very Good, +1 Eye Appeal	PRES Detween 0-100 p a score of 70 po -1/2 Poor, 0 Co 1 1/2 Excellent Courage	points and ints prect, Time Worked	1 POINT	PENALTIES 3 POINT	5 POINT	COMMENTS	Penalty Total	Score	Off Pattern
ı	100	-112	0	0	-1/2	0	A					68	
2	602	-1	0	-1/2	-1/2	-1/2	AA PA				4	63%)
3	402	41/2	0	4/2	0	*1/2						71/2	
		N											



Date:	1015/24	
Show:		
Class:	#690	
Judge:	Marga Ball	CONTRACTOR CONTRACTOR CONTRACTOR

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- A Loss of working advantage
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern	(OP) -	to be	placed	below	horses	performing	all	maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

wo	Entry #	Each hors aut -1 1/2 Position & Control	se/rider combina omatically begin	EUVER SCO ation is scored to as the run with a ar, -1 Very Poor, 1 Very Good, +1 Eye Appeal	RES between 0-100 p a score of 70 poi -1/2 Poor, 0 Co. 1/2 Excellent Courage	oints and ints rrect, Time Worked	1 POINT	PENALTIES 3 POINT	5 POINT	COMMENTS	Penalty Total	Score	Off Pattern
TIE-B	100	-1/2	0	0	+1/2	0	AH				3	67	
2	502	-1	0	-1	0	0	APA				6	62	C
3	402	-1/2	0	0	0	0	AA					67/2	(

	2. 0 00
Later Lagrange	MBall
Judge's Signature:	11113 421



Date:	10/6/2024	
Show:	Spooktacular	
Class:	Ranch Riding Open 200	
Judge:	Liz Truax	

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

Judge's Signature:

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete improper western attire
- fall of horse/rider

			_			_		F	or mo	re infe	ormat	ion on	how c	lasses	s are ju	idged	visit v	vww.a	qhuni	versity	.com
wo	Entry #	#			Each ho	orse/rider co -1 1/2 Ext	ombination i remely Pool	s scored be r, -1 Very Po	tween 0-10	EUVER SO 00 points an or, 0 Correc	d automati	cally begins od, +1 Very	the run wit Good, +1 1	h a score o 1/2 Exceller	f 70 points t			Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	IE-BREAKE		Walk	Trot	Ex T	Stop	Back	SPR	1/4	4 Logs	LL	3 Ext L	LC	RL	Trot	Stop	S 360	Natura Horse A	Penali	SS	Off P
1	404	PENALTY MANEUVER SCORE	0	D	1/2	0	0	0	-%	1/2	0	7/2	3	-1	0	-%	0		3	63/0	<u> </u>
2	305	PENALTY MANEUVER SCORE	-1/>	-%	0	0	(Î)	0	0	-L	0	0	3	0	76	-6	0		6	(59
3	105	PENALTY MANEUVER SCORE	1/2	1/6	11/2	0	-1/2	0	1/2	0	0	0	1-1/2	0	#//2	0	+1/2		2	69	(
4	407	PENALTY MANEUVER SCORE	0	*16	11/2	11/2	-1/2	0	0	1-1/2	4/2	1/2	11/3	-1/2	0	0	1/2		1	7/	
		PENALTY MANEUVER SCORE																			
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		PENALTY										T									
		MANEUVER SCORE																			
		PENALTY			I							l -									
		MANEUVER										-						2000			



Date:	10/6/2024
Show:	Spooktacular
Class:	Ranch Riding Open 200
Judge:	Margo Ball

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions

For more information on how classes are judged visit www.aghuniversity.com

- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

wo	Entry #	#			Each ho			s scored bet ; -1 Very Po	ween 0-10		d automatic							Ranch	Total		
	IE-BREAKE		Walk	Trot	ЕхТ		Back		2011		LL	Ext L	LC	RL	Trot	Stop	360	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MAILE	Mo	PENALTY	vvaik	HOU	LXT	Stop	Dack	SFR	1/4	Logs	LL	EXIL	LC	3	1100	Stop	300			. 7	
1	you	MANEUVER SCORE	0	0	1/2	t/2	THE RESERVE AND ADDRESS OF THE PERSON NAMED IN	0	0	0	0	+1/2	-1/2	-	0	0	0	0	3	61	
0	6	PENALTY	1		I		OP							67						1	-
2	301	MANEUVER SCORE	-/	0			-11/2	0	0	-/	+1/2	+1/2	-1/2	0	-1/2	-1/2	0		1	6	65
		PENALTY		68	T T		100	1/2								l				0/	,
3	(0)	MANEUVER SCORE	0	+1/2	+1/2	0	-1/2	-1/2	0	0	0	-1/2	-1/2	0	+1/2	0	0			64/2	2
.,	107	PENALTY			Π		<u> </u>	70	,	Γ			Γ	Γ	T		Γ			1	
4	40,1	MANEUVER SCORE	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	-1/2	+ 1/2	1/2	+1/2	+1/2	0	0	0			74	_
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		MANEUVER SCORE														<u></u>					
		PENALTY																			
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		MANEUVER SCORE																	10000		
		SCORE			<u> </u>										<u> </u>						
		PENALTY																			
		MANEUVER																			

	mBall
Judge's Signature:	MINOVI



Date:	10/6/2024	
Show:	Spooktacular	
Class:	Ranch Riding Amateur 210	
Judge:	Margo Ball	

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions

For more information on how classes are judged visit www.aqhuniversity.com

- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

wo	Entry #	#			Each ho	rse/rider co -1 1/2 Extr	mbination is emely Poor	scored bet -1 Very Po	ween 0-10	EUVER SC 0 points and or, 0 Correc	l automatic	ally begins od, +1 Very	the run witl Good, +1 1.	a score of /2 Excellen	70 points t			Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	E-BREAKE		Mall	-y- ,	ExT	01	D /	00.0						RL	Tuet	Char	200	Naturi orse A	enal	Š	Off
MANEU	VER DESC	Г	Walk	Trot	EXI	Stop	Back	SPR	1/4	Logs	LL	Ext L	LC	KL	Trot	Stop	360	Ī		5 6 5	
1	206	PENALTY MANEUVER SCORE	-1/2	0	+1/2	+1/2	0	0	+1/2	-1/2	D	+1/2	+/2	0	0	+1/2	+1/2		2	70%	5
		SCORE	10	U	69				70	6	8/2	.12		91/2		112	12				
	203	PENALTY								- Aceta			3								
2	200	MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	0	+1/2	+42	+1/2	-1/2	+/2	+1/2	0	+1/2		3	71	
					17					72		73	10	70			12				
		PENALTY																			
		MANEUVER SCORE																			
		PENALTY																			
		MANEUVER SCORE																			
		PENALTY																			
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		MANEUVER SCORE																			
		PENALTY																			
		MANEUVER SCORE																			
		PENALTY																			
		MANEUVER																			

	~ 11
Judge's Signature:	mBall,



Date:	10/6/2024
Show:	Spooktacular
Class:	Ranch Riding Amateur 210
Judge:	Liz Truax

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

Judge's Signature:

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

<u>Disqualified - 0 Score</u> - illegal equipment including hoof black, braided or banded manes, or tail extensions

For more information on how classes are judged visit www.aqhuniversity.com

- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

wo	Entry #				Each ho				ween 0-10	EUVER SCO O points and or, O Correct	automatic							Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	IE-BREAKE		147.11					2		4		3		RL	Tuest	Char	200	Natur orse A	Pena	S	Off.
MANEU	IVER DESC		Walk	Trot	EXI	Stop	Back	SPR	1/4	Logs	LL	Ext L	LC	KL	Trot	Stop	360	.			
1	206	PENALTY	1		41		-11	-11	411	ad.	-			M					1	689	5
	0	MANEUVER SCORE	1/2	0	1	0	12	12	1/2	1/3	0	0	0	1/3	0	0	0		d	7.0	
	1	PENALTY		Contract of the	Ι		Γ	·		<u> </u>		2				Ī					
1	203		18/			-	MI		MI	41/2	HI	5	"				H1.		7	7/	
2		SCORE	1/2	0	+1	0	1/2	0	1/2	19	21/2	19	-1/2	0	0	0	1/2		2	11	
	T						Γ	I				ı	Γ	ı	Ι						
		PENALTY MANEUVER			 				-												
		SCORE													<u></u>						
	т		T		Γ	r	T	T				г	Г		Г						
		PENALTY																			
		MANEUVER SCORE																			
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		MANEUVER SCORE																			
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		PENALTY																			
		MANEUVER SCORE																			
		PENALTY																			
		MANEUVER																			



Date:	10/6/2024
Show:	Spooktacular
Class:	Ranch Riding Amateur Limited 215
Judge:	Liz Truax

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
 trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

Judge's Signature:

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

						F	or mo	re inf	ormat	ion on	how o	classe	s are j	udged	visit v	vww.ac	qhuni	versit	y.com	
O Entry#			Each ho	orse/rider co -1 1/2 Ext		s scored be r, -1 Very Po	tween 0-1		nd automati							Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
TIE-BREAKER	w Walk	Trot	Ex T	Stop	Back	SP R	1/4	4 Logs	LL	S Ext L	LC	RL	Trot	Stop	360	Natura Horse Ap	Penalt	Sc	Off Pa	
PENAL! MANEUV SCORE	ER O	1/2	11/2	7/2	1/2	0	0	0	0	0	1/2	0	11/2	0	4/3		L	72	5	Re
PENALT MANEUV SCORE	ER MA	1	1/2	0	0	1/1/2	0	0	+1/2	11/2	0	7/3	-1/a	4/2	0		3	621	5	E
MANEUV SCORE	ER 1	0	0	0	0	1	0	11	11/2	0	3	0	0	0	0		6	60	6	(
MANEUV SCORE	ER	0	0	4%	11/2	+42	2/3	41/2	0	-1/2	0	0	4/2	+1/2	+1			74		(
PENALT MANEUV SCORE	ER 🔨	0	1-1/2	0	-1/2	1/3	4/3	7/3	1//2	0	0	11/2	0	0	0		/	70%	5	E
DOG MANEUV SCORE	ER O	41/2	0	0	1/2	0	0	6	13	0(-//2	1	3	0	(F))	7.		5	1/0
PENALT MANEUVI SCORE	ER		·)	
PENALT MANEUV SCORE	ER																			



Date:	10/6/2024
Show:	Spooktacular
Class:	Ranch Riding Amateur Limited 215
Judge:	Margo Ball

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

								F	or mo	re info	ormati	ion on	how c	lasses	are ju	ıdged	visit v	vww.a	qhuni	versity	.com
WO	Entry #	#			Each ho				ween 0-10		d automatic	cally begins od, +1 Very						Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	TIE-BREAKE UVER DESC		Walk	Trot	ExT	Stop	Back	SPR	1/4	Logs	LL	Ext L	LC	RL	Trot	Stop	360	Natura Horse Ap	Penalt	Sc	Off P
	ou	PENALTY			<u></u>															721	,
1	d.	MANEUVER SCORE	0	0	+/2	+1/2	+/2	+1/2	0	0	+1/2	2/2	0	+/2	+/2	0	0			13/	2
	103	PENALTY		(Ī		17									1,
2	10	MANEUVER SCORE	0	0	0	+ 1/2		0	0	0	-1/2	+1/2	0	0	0	始	-1/2		1	69%	2
				ı	69		69/2														
3	305	PENALTY	^	11/2	^	~	4	(1)	^	-1/2	L.V	3	V	. 1/	-11		1		3	lala	1/2
		SCORE	U	+1/2	0	0	0	0	0	70	+ 1/2	-12	-1/2	+1/2	-/2	-0	0		_	WW.	1
,1	403	PENALTY								10		6/									
4	40-	MANEUVER SCORE	0	+1/2	0	+1/2	0	+%	+ 1/2	+ 1/2	+1/2	-1/2	0	+%	+1/2	+1/2	+1/2			741	2
									72		7:	3				74					
5	101	PENALTY		,	1			<u> </u>		- 11		,,			- ,,				1	716	6
9		MANEUVER SCORE	0	1/2	-1/2	0	0	0	+1/2	1+2	1/2	+/2	0	0	1/2	0	0			1/1/	2
	l al	PENALTY				69				70		71		60	10						
6	204	MANEUVER SCORE	()	0	+1/2	٥	-1h	0	Ò	-1/2	-1			11/2	21/2	0	1%				60
		SCORE	0	0	112	0	1/2		U	12	1079	2		106	TY2	0	47				
		PENALTY																			
		MANEUVER SCORE																			
	1																				
		PENALTY MANEUVER																			

Judge's Signature:	mBall



Date:	10/6/2024
Show:	Spooktacular
Class:	Ranch Riding Amateur Rookie 217
Judge:	Liz Truax

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

Judge's Signature: _

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

								F	or mo	re infe	ormat	ion on	how o	lasses	s are ji	udged	visit v	ww.a	qhuni	versity	.com
wo	Entry #	#			Each ho			s scored bet r, -1 Very Po	ween 0-10		d automati							Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	TE-BREAKE		Walk	Trot	Ex T	Stop	Back	SP R	1/4	4 Logs	LL	3 Ext L	LC	RL	Trot	Stop	360	Natura Horse Ap	Penalt	သိ	Off P
/	304	PENALTY MANEUVER SCORE	1/2	#/2	+1	+/	11/2	0	.0	0	My	1/2	.0	4/5	+/		+45			77	4
2	501	PENALTY MANEUVER SCORE	0	0	0	1/2	1/2	0	0	1	1/2	16	0	11/2	-1/5	0.	0		1	68%	5
3	267	PENALTY MANEUVER SCORE	+1/2	0	0	+1/3	-1/2	1/2	0	0	0	-1/2	0	0	0	0	0		2	676	ó
4	204	PENALTY MANEUVER SCORE	0	my.	447	+1	+(+1	1%	+1/5	0	0	4/3	0	*%	0	0			76	
S	407	PENALTY MANEUVER SCORE	0	U	the	41/2	0	0	0	+1/2	11/2	4/2	0	-6	0	0	-1/2			71%	3
6	301	PENALTY MANEUVER SCORE	0	0	0	0	4/2	1	0	14,	-1/2	0	<u></u>	-1/2	0	0	0		1	671	2
7	101	PENALTY MANEUVER SCORE	0	11/2	0	0	0	0	The state of	m/s	r1/2	0	0	-1/2	داب	0	-1/2			71/2	
		PENALTY MANEUVER SCORE																			



Date:	10/6/2024
Show:	Spooktacular
Class:	Ranch Riding Amateur Rookie 217
Judge:	Margo Ball

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one
 finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

wo	Entry #	#			Each ho				ween 0-10	IEUVER SC 00 points and oor, 0 Correc	d automatic							Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
	IE-BREAKE		Walk	Trot	ExT	Stop	Back	SP R	1/4	Logs	LL	Ext L	LC	RL	Trot	Stop	360	Natura Horse Ap	Penalt	Sc	Off P.	
,	204	PENALTY	- 11		J- 1/-							. //	A	. //-	. 1/		4)			74	(2
\perp)	MANEUVER SCORE	+12	+/2	+1/2	+1/2	0	0	0	0	+1/2	13	0	+1/2	+1/2	0	0			//		\sim
		PENALTY		Π		1				T		1		Π	17					П	(1
2	501	MANEUVER SCORE	-1/2	+ 1/2	0	0	O	Ò	0	0	+ 1/2	+1/2	0	+ ½	-1/2	0	-1/2			709	2	1
	1	1		1	1							7		1							7	1
3	207	PENALTY MANEUVER SCORE	Ō	6	0	Ò	-1/2	-1/2	0	0	0	-1/2	+1/2	0	-1/2	-1/2	0			68	(1
										69						6	8					
4	204	PENALTY MANEUVER	^		+1/2	+%	+1/2	+1/2	D	0	14	0	+ %	1.1/-	+%		+1/2			74/	,	(
		SCORE	U		172	1/2	1 7	712		10	+2		7	7 12	74	U	1/2			1 1/2	_	
-	407	PENALTY											, i									7
5	407	MANEUVER SCORE	0	+2	4/2	0	+1/2	0	0	0	+1/2	+1/2	0	+光	+1/2	0	-1/2			73		-
	Ι .			Γ	T	T	Т			Т	72	í –		7')							-
6	301	MANEUVER SCORE	0	Ò	+1/2	0	0	-1/2	0	0	-1/2	+%	1/2	0	+1/2	0	0			70		1
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	1	PENALTY																1200				0



Date:	10/6/2024	
Show:	Spooktacular	
Class:	Ranch Riding Youth 220	
Judge:	Liz Truax	

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

Judge's Signature:

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be	placed below	horses	performing	all	maneuvers
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- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Penalty Total Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Natural Ranch WO Entry# Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER MANEUVER DESCRIPTION Walk Trot Stop Back SPR 1/4 RL 360 Trot Stop Ext L LC MANEUVER SCORE PENALTY 8 30 60 2 MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER PENALTY PENALTY MANEUVER SCORE PENALTY MANEUVEI SCORE



Date:	10/6/2024
Show:	Spooktacular
Class:	Ranch Riding Youth 220
Judge:	Margo Ball

MBall

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

Judge's Signature: _

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off	Pattern	(OP)	- to he	nlaced	helow	horses	performing	all	maneuvers
VIII	rattern	IUFI	- 10 DE	placed	DEIOM	1101202	perioriting	all	maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

	For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES																				
wo	Entry #				Each hor	rse/rider coi -1 1/2 Extr	nbination is emely Poor,	scored bet -1 Very Po	ween 0-100	0 points and	l automatic	ally begins t d, +1 Very (the run with Good, +1 1/	a score of /2 Excellent	70 points			Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	E-BREAKE VER DESCI		Walk	Trot	ExT	Stop	Back	SP R	1/4	Logs	LL	Ext L	LC	RL	Trot	Stop	360	Natu Horse	Pena	0,	#
1	504	PENALTY MANEUVER SCORE	0	0	+1/2	0	+1/2	1/2	.0	0	0	+1/2	0	0.	1-1/2	0	0			691	
	7 7912																				
2	302	PENALTY MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	-1/2	0	+1/2	-14/2	3 OF	3	0	+1/2	Ò	1/2		6		62
		PENALTY								, , ,											
		MANEUVER SCORE																			
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		PENALTY																			
		MANEUVER			1																



Date:	10/6/2024
Show:	Spooktacular
Class:	Ranch Riding Youth Limited 225
Judge:	Liz Truax

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions

For more information on how classes are judged visit www.aqhuniversity.com

- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

										EUVER SC								h	<u>8</u>		-
wo	Entry #	#			Each ho	rse/rider co -1 1/2 Ext	mbination is remely Poor	scored bet ; -1 Very Po	ween 0-10 or, -1/2 Po	0 points and or, 0 Correc	d automatic t, +1/2 Goo	ally begins id, +1 Very	the run witl Good, +1 1	h a score of /2 Excellent	70 points			Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	IE-BREAKE		107.00		1			2		4	3	3		3			2	Natura orse Ap	enalt	လွ	Off P
MANEU	VER DESC	RIPTION	Walk	Trot	Ex T	Stop	Back	SP R	1/4	Logs	LL	Ext L	LC	RL	Trot	Stop	360	Ĭ	•		
1	30>	PENALTY MANEUVER	1	+4,	0	+1/2	71/13	19/-	0	1/	33	_/`	-1	-1/.	2	0	,		10	564	١.
		SCORE		6	0	10	19	12	0	1)-				(2)	0	0	1		10		
	T	T					1			· ·											
	74	PENALTY																		1.11	
2	501	MANEUVER SCORE	4//5	0	41/3	6	0	-1/5	0	0	0	0	0	-1/2	0	0	4/3		2	68%)
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		MANEUVER SCORE																			
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		PENALTY			Hamilton a said																
		MANEUVER																			
		SCORE																			







Date:	10/6/2024
Show:	Spooktacular
Class:	Ranch Riding Youth Limited 225
Judge:	Margo Ball

MBall

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

Judge's Signature:

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete

For more information on how classes are judged visit upon a

- improper western attire
- fall of horse/rider

wo	Entry :	#			Each ho	rse/rider co -1 1/2 Extr	mbination is emely Poor	scored bet	MAN ween 0-10	EUVER SC	ORES d automatic	ally begins i id, +1 Very (the run with	h a score of	70 points	900		Natural Ranch Horse Appearance	<u>la</u>	Score	_
	E-BREAK																	latura se Ap	nalt	တ္တ	# P
MANEU	VER DESC	RIPTION	Walk	Trot	ExT	Stop	Back	SP R	1/4	Logs	LL	Ext L	LC	RL	Trot	Stop	360	~ £	<u>a</u>		
	000	PENALTY	l								043	013	•							1	101
1	302	MANEUVER SCORE	-1/2	0	+1/2	+1/2	+/2	0	0	0-	1/2	-14	0	0	0	0	-1/2				60%
					69		70														
0	604	PENALTY												3						-	
7	501	MANEUVER SCORE	0	0	+1/2	0	0	-1/2	0	-1/2	0	+1/2	0	-1/2	0	D	+1/2			6/	
								70)			AND DESCRIPTION OF THE PERSON	0	66	1/2		112				-
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Date:	10/6/2024
Show:	Spooktacular
Class:	Ranch Riding Green Horse 230
Judge:	Liz Truax

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

Judge's Signature:

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

	For more information on how classes are judged visit www. MANEUVER SCORES WO Entry # Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points														vww.a	qhuni	versity	.com				
WO	Entry	#			Each h		ombination i tremely Poo		tween 0-1	00 points ar	nd automat							Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
	IE-BREAKI		Walk	Trot	Ex T	Stop	Dook	SP R	4/4	4		3		RL	Tuet	Char	5	Natura orse A	enalt	တ္တ	Off P	
MARCO	T DESC	PENALTY	vvaik	1101	L \ 1	Stop	Back	SPR	1/4	Logs		Ext L	LC 7	KL	Trot	Stop	360	-				-
1	203	MANEUVER SCORE	0	0	11	0	1/2	-1/2	0	1/5	11/	+1	-1	+1/3	41/2	0	11/2		4	691		0
					4		1 10	10		1.0	Id	 		10	12	U			1	0112		
	ons	PENALTY			<u> </u>			77			3											6
2		MANEUVER SCORE	0	0	+1/2	0	0	19	0	0	-1/	1/2	-1/2	0	-1/2	0	-1		3	63		6
	_ "	PENALTY		Π			T		I	T	T	T -	T	T	T							6
3	304	MANEUVER SCORE	1/5	4/2	N	0	+4/2	11/2	0	14/2	0	+4,	-1/	+4/	0	14/	41/			75		(1
			1 01	, -		fO	100	10	0	10	0	110	1/2	112	U	12	13			12		
11	406	PENALTY							.//				31	3					1		6	1)6
7		MANEUVER SCORE	0	0	0	1//2	1/2	0	1/2	1/2	1/2	31/2	<u>-/\</u>	EV	0	0	1/3		6		رکی	9/
		PENALTY					T			İ	1	7	T	П	Г	Т						1
5	061	MANEUVER SCORE	0	0	0	0	+1/2	0	0	1//5	-1/2	-1/1	n	0	0	0	0		4	64		(5
				11/			10		0	10	1.0	1.0	10	0	0	\mathcal{C}				0 /		
,	403	PENALTY			111	-				-			3							1-		3
6		MANEUVER SCORE	0	0	7/1	1/2	0	0	0	1/2	د/-	-1	-1	0	0	4/2	1/2		5	01		9
		PENALTY						111	<u> </u>	1		r	,			Г						
7	106	MANEUVER SCORE	11/1	-1/\	0	11/2	7/5	///	11	-1/\	14/1	11/	ก	0	0	+1/2			4	65%	5	4
		ovon.	10	(0)	U		10		lo	61	10	1)	0	0	0	10			-	- 1		
		PENALTY																				
	-	MANEUVER SCORE																				



Date:	10/6/2024	
Show:	Spooktacular	
Class:	Ranch Riding Green Horse 230	
Judge:	Margo Ball	

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

			-					F	or mo	re info	ormati	ion on	how c	lasses	are ju	ıdged	visit v	/ww.a	qhuni	versity	/.com	
wo	MANEUVER SCORES WO Entry # Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER MANEUVER DESCRIPTION Walk Trot Ex T Stop Back SP R 1/4 Logs LL Ext L LC RL Trot Stop 360																					
	IE-BREAKI IVER DESC		Walk	Trot	ЕхТ	Stop	Back	SP R	1/4	Logs	LL	Ext L	LC	RL	Trot	Stop	360	Natur Horse A	Penal	ű	Off	
1	203	MANEUVER SCORE	0	地	+1/2	0	0	0	0	+1/2	+%	+ 1/2	3	+/2	+/2	0	t1/2	Ö	3	704	2 (3
		1				71					72		69		70							
2	2.05	MANEUVER SCORE	0	0	七	0	-1/2	-1/2	0	0	Ò	-12	-1/2	0	-1/2	0	-1/2	. 6		664	6	5
							6					68		,	6							
3	304	MANEUVER SCORE	+1/2	+ 1/2	+1/2	U	0	+1/2	0	+1/2	+45	+1/2	0	+1/2	+/2	0	+1/2	0		75		(I)
	72 73 74																					
4	406	PENALTY MANEUVER SCORE	Ò	0	+ 1/2	t/2	0	0	0	0	+49		-/	300	0	0	+1/2		3	67	67	0
						10	71				1.1		70	12			112					
5	201	PENALTY MANEUVER SCORE	0	-1/2	-1/2	0	0	0	0	0	0	3	-1/2	0	Ò	-H.	0		3	64	(6
						69						65					64					
6	403	PENALTY MANEUVER SCORE	6	+1/2	+1/1	+1/2	. 0	0	O	+42	. 0	-1/2	3	0	+%	Ò	+%		3	69		P
					7	1				72	-	.,,	le	8			110					
7	106	PENALTY MANEUVER SCORE	+1/2	ò	-1/2	+/2	0	-1	-1/2	0	+2	+2	-1/2	0	+1/2	-1/2	+1/2			70		3
									6	9		7)									
		PENALTY MANEUVER																				

Judge's Signature:	mBall
Judge 5 Jignature.	111111111111111111111111111111111111111



Date:	10/6/2024	
Show:	Spooktacular	
Class:	Ranch Riding Walk Trot 250	
Judge:	Liz Truax	

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

				T Post			F				ion on	how	classe	s are ju	dged vi	sit www.a		versity	/.com
WO Ent	try#			Each h	orse/rider c -1 1/2 Ex	ombination tremely Poo	is scored be or, -1 Very P	etween 0-10	EUVER SO 00 points ar or, 0 Corre	nd automat	ically begins ood, +1 Very	s the run wi v Good, +1	th a score o	f 70 points at		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	REAKER DESCRIPTION	Walk	Trot	Ex T	Trot	3 Stop	Rev	Walk	Trot	Eyt 7	Frot	Stop	Back			Natura Horse Ap	Penalt	S	Off P.
1 /	PENALTY MANEUVER SCORE		/s -1	0	0	0	-16	0	0	+6	3	0	0				8	(60
250	PENALTY MANEUVER SCORE	0	+1/2	0	4/2	0	-1/2	(11)	+1/2	4	1/2	0	0						69
340	PENALTY MANEUVER SCORE	46	4/2	0	0	-1/2	-1.	-1/3	+1/2	0	1//2	-1	*1/5					69%	5 (
45	PENALTY MANEUVER SCORE	ryd	0	0	1/2	0	0	+1/2	+1/2	11/2	41/2	0	+1/2					721	5
	PENALTY MANEUVER SCORE																		
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	PENALTY MANEUVER																		



Date:	10/6/2024	
Show:	Spooktacular	
Class:	Ranch Riding Walk Trot 250	
Judge:	Margo Ball	

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

<u>Disqualified - 0 Score</u> - illegal equipment including hoof black, braided or banded manes, or tail extensions

For more information on how classes are judged visit www.aqhuniversity.com

- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

	MANEUVER SCORES VO Entry # Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											Natural Ranch Horse Appearance		Score	Off Pattern					
	IE-BREAKE IVER DESC		Walk	Trot	ЕхТ	Trot	Stop	Rev	M/=B-	T	F. 4 T	T	Chan	Back		Natu lorse	Penalty Total	S	Off	
	1	PENALTY	VVCIIN	OP-	5	TIOL	Stop	Rev	Walk	Trot	Ext T	OP	Stop	Dack						-
1	100	MANEUVER SCORE	-1/2	-/4	0	0	ð	0	+1/2	0	+%	-14	00	t1/2				(64	
	Ir.	SOURE	10	1.2	e4						62)	10	-						1
0	102	PENALTY							00										1	1
7	50.	MANEUVER SCORE	0	0	+/2	0	+ 1/2	Ò	-1/2	+%	-1/2	+/2	0	0					(70	2
							71		-	10										
3	402	PENALTY																10		1
	-	MANEUVER SCORE	0	0	+2	+1/2	-1	-1	-1	0	+/2	+ 42	-/2	+1/2				61		1
						7/	7	0	69	5		69								
4	100	PENALTY		,														100		
	50	MANEUVER SCORE	0	+/2	0	0	0	+/2	0	0	+/2	0	0	1/2				72		
						·		7/												
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Judge's Signature:	MBall	
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