AQHA

VRH RANCH TRAIL 4

Date:	6/8/24
Show:	Cle Elum 510
Class:	Amateur Ranch Trail
Judge:	Hershberger

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		Lope	Walk	SP/B	Trot	Drag	~~Trot~~	RL	Gate	Ex T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER	MANEUVER DESCRIPTION														
	615	PENALTY							-1				-1	70	
		MANEUVER SCORE	0	+1/2	+1/2	0	+1/2		-1/2	0	0				
	501	PENALTY												74 1/2	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2		+1/2	+1/2	+1				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: Jan Hersh

AQHA

VRH LTD COW WORK *

Date:	6/8/24
Show:	Cle Elum #655
Class:	Limited Amateur Box Drill Bonnie
Judge:	Hershberger

1 point
A - Loss of working advantage
D - Failure to drive cow past middle marker on second drive before time expires
P - Working out of position
S - Slipping rein
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)
E - Driving cow down the opposite fence (changing sides)

3 points
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing

5 points
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
N - Failure to attempt any part of the class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor. 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	PENALTIES 3 POINT	PENALTIES 5 POINT	Penalty Total	Score	Off Pattern
	TIE-BREAKER														
	742	PENALTY												71	
		MANEUVER SCORE	+1/2	+1/2	0	0	0	0	0	0					
	434	PENALTY				E							1	70	
		MANEUVER SCORE	+1/2	+1/2	0	0	0	0	0	0					
	345	PENALTY		A									1	66 1/2	
		MANEUVER SCORE	-1/2	-1	0	0	0	0	-1	0					
	758	PENALTY												75	
		MANEUVER SCORE	+1	+1	+1	+1	+1	0	0	0					
	311	PENALTY		AW		PA							4	63	
		MANEUVER SCORE	0	-1	0	0	-1	0	-1	0					
	99	PENALTY												67	K
		MANEUVER SCORE	-1	0	-1	0	-1	0	0	0					
	Green Horse GREEN HORSE BDBD														
	113	PENALTY												70	
		MANEUVER SCORE	0	0	0	1	0	0	0	0					
	758	PENALTY												74	
		MANEUVER SCORE	+1/2	+1	+1/2	+1	+1	0	0	0					

Judge's Signature: Jon Hershberger

AQHA

VRH & RHC RANCH CUTTING

Date:	
Show:	
Class:	Lim Am #615
Judge:	Hershberger

1 point
A - losing working advantage
C - working out of position
D - toe, foot, or stirrup on the shoulder
V - over-bridled (per maneuver)
W - out of frame (per maneuver)

3 points
A - hot quit
B - cattle picked up or scattered
D - back fence
E - pawing or biting cattle
F - spurring on shoulder

5 points
A - horse quitting cow
B - losing cow
C - changing cattle after a specific commitment
D - failure to separate a single animal after leaving the herd
E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - repeated blatant disobedience
F - failure to cut two cows

Disqualified - 0 Score
A - abuse
B - lameness
D - disrespect or misconduct
E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
G - Illegal equipment
F - fall of horse/rider
N - improper western attire
H - leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry #	PENALTIES 1 POINT COW 1	1 POINT COW 2	3 POINT COW 1	3 POINT COW 2	5 POINT COW 1	5 POINT COW 2	MANEUVER SCORES COW 1 Herd Work	COW 1 Control of Cow	COW 1 Degree of Diff.	COW 1 Eye Appeal	COW 2 Herd Work	COW 2 Control of Cow	COW 2 Degree of Diff.	COW 2 Eye Appeal	Courage	Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern
	TIE-BREAKER																			
	311							1/2	0	1/2	0	1/2	1/2	0	0		72/71		71	
	345			A				0	0	0	0	-1	0	0	0		70/69		66	
	742				B			0	1/2	1/2		0	0	0	0		71/70		67	
	758						B	0	1/2	1/2	0	0	0	0	0		71/70		65	
	107																			

Judge's Signature: Jason Hershberger

AQHA

AQHA RANCH RIDING - Pattern 3

Date:	6/9/24
Show:	Cle. Elum #215
Class:	Limited Amateur RR
Judge:	Hershberger

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #

MANEUVER SCORES

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-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION		W	T	LL	CL	RL	XRL	XT	T	T/Os	S, 360s	W, S&B	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		1	2	3	4	5	6	7	8	9	10	11				
758	PENALTY					3								3	72	
	MANEUVER SCORE	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2				
501	PENALTY														76.5	
	MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1	+1	+1/2	+1/2				
957	PENALTY														71	
	MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	0	0	0	-1	-1/2	+1				
747	PENALTY														70.5	
	MANEUVER SCORE	0	0	0	0	0	0	0	0	0	0	+1/2				
345	PENALTY														71.5	
	MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	-1	-1/2	0				
79	PENALTY									1				1	70.5	
	MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	-1/2	-1	0	0				
963	PENALTY					3									66.5	
	MANEUVER SCORE	0	0	0	+1/2	0	-1	0	+1/2	+1/2	0	0				
333	PENALTY														69.5	
	MANEUVER SCORE	0	0	0	-1	0	0	+1/2	0	0	0	0				

Judge's Signature: [signature]

AQHA

VRH RANCH REINING+

Date:	6/9/24
Show:	Che Elm #415
Class:	Limited Amateur Ranch Reining
Judge:	Hershberger

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		TIE-BREAKER								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		MANEUVER DESCRIPTION	RDS	3 1/2L	RDS	3 1/2R	S B	RC	LC	RDS				
777		PENALTY					-2			-2				
		MANEUVER SCORE	-1	-1	-1	-1	-1	-1	-1	-1			58	
758		PENALTY												
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1			74	①
742		PENALTY												
		MANEUVER SCORE	0	+1/2	0	0	0	0	0	0			70½	④
345		PENALTY												
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			73½	②
79		PENALTY												
		MANEUVER SCORE	+1/2	0	0	0	0	+1/2	0	+1			72	③
772		PENALTY					-2					2		
		MANEUVER SCORE	-1	-1	-1/2	-1	-1	0	0	0			63½	⑤
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: [signature]

AQHA

VRH RANCH TRAIL*

Date:	6/8/24
Show:	Cle Elum #515
Class:	Limited Amateur Pt
Judge:	Hershberger

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		Lope	Walk	SP/B	Trot	Drag	Trot	RL	Gate	Ex T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER	MANEUVER DESCRIPTION														
	501	PENALTY													
		MANEUVER SCORE	+1/2	+1	+1/2	+1	+1/2		+1/2	+1/2	+1			75 1/2	
	742	PENALTY													
		MANEUVER SCORE	0	+1/2	+1/2	0	0		+1/2	+1/2	+1/2			72 1/2	
	758	PENALTY													
		MANEUVER SCORE	+1/2	0	+1/2	0	+1		+1	+1/2	+1/2			74	
	345	PENALTY													
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2		+1/2	+1/2	+1/2			73 1/2	
	963	PENALTY				-1									
		MANEUVER SCORE	+1/2	+1/2	0	0	0		+1/2	+1/2	+1/2		-1	71 1/2	
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: [signature]

AQHA

VRH & RHC RANCH CUTTING ★

Date:	
Show:	
Class:	AmT #610
Judge:	Hershberger

1 point
A - losing working advantage
C - working out of position
D - toe, foot, or stirrup on the shoulder
V - over-bridled (per maneuver)
W - out of frame (per maneuver)

3 points
A - hot quit
B - cattle picked up or scattered
D - back fence
E - pawing or biting cattle
F - spurring on shoulder

5 points
A - horse quitting cow
B - losing cow
C - changing cattle after a specific commitment
D - failure to separate a single animal after leaving the herd
E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - repeated blatant disobedience
F - failure to cut two cows

Disqualified - 0 Score
A - abuse
B - lameness
D - disrespect or misconduct
E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
G - Illegal equipment
F - fall of horse/rider
N - improper western attire
H - leaving arena before run is complete

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	PENALTIES COW 1 1 POINT	PENALTIES COW 2 1 POINT	PENALTIES COW 1 3 POINT	PENALTIES COW 2 3 POINT	PENALTIES COW 1 5 POINT	PENALTIES COW 2 5 POINT	COW 1 Herd Work	COW 1 Control of Cow	COW 1 Degree of Diff.	COW 1 Eye Appeal	COW 2 Herd Work	COW 2 Control of Cow	COW 2 Degree of Diff.	COW 2 Eye Appeal	Courage	Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern
TIE-BREAKER																				
	434							1/2	1/2	0	0	1/2	1/2	0	0		71/71		71	

Judge's Signature: Jim Hershberger

AQHA

VRH RANCH REINING

Date:	6/9/24
Show:	Cle Elum #410
Class:	Amateur Ranch Reining
Judge:	Hershberger

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER MANEUVER DESCRIPTION		RDS	3 1/2L	RDS	3 1/2R	S B	RC	LC	RDS	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
111		PENALTY					-2			-2		4	58	
		MANEUVER SCORE	-1	-1	-1	-1	-1	-1	-1	-1				
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: _____

AQHA

AQHA RANCH RIDING - Pattern 3 +

Date:	6/9/24
Show:	Cle Elum #210
Class:	Amateur RR
Judge:	Hershberger

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION			W	T	LL	CL	RL	XRL	XT	T	T/Os	S, 360s	W, S&B	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER			1	2	3	4	5	6	7	8	9	10	11				
485		PENALTY															
		MANEUVER SCORE	0	+1/2	-1/2	0	0	0	+1/2	0	-1	0	+1/2			70	
615		PENALTY			3						1				4		
		MANEUVER SCORE	+1/2	+1/2	0	-1	0	0	+1/2	0	-1	-1	0			64.5	
960		PENALTY															
		MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	+1/2	0	0	-1/2	0			71.5	
963		PENALTY			3		3								3		
		MANEUVER SCORE	0	0	+1/2	+1/2	0	0	+1/2	+1/2	0	0	+1/2			69.5	
501		PENALTY															
		MANEUVER SCORE	0	+1	+1/2	+1/2	+1/2	0	+1	+1	+1	+1/2	+1/2			76.5	
333		PENALTY		1													
		MANEUVER SCORE	0	0	0	0	+1/2	0	-1/2	0	+1/2	0	0			69.5	
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: [signature]

AQHA

VRH ROOKIE COW WORK

Date:	6/3/24
Show:	Cle Elum #1657
Class:	Rookie Amateur Boxing
Judge:	Hershberger

1 point
A - Loss of working advantage
P - Working out of position
S - Slipping rein
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

3 points
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing

5 points
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry #	MANEUVER SCORES *Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points* *-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent* Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	PENALTIES 1 POINT	3 POINT	5 POINT	COMMENTS	Penalty Total	Score	Off Pattern
TIE-BREAKER													
	758	+1	+1	+1	+1	0						74	
	791	-1	0	-1	0	0	A P				2	66	
	379	-1	0	-1	-1	-1	PA				2	64	
	582	0	0	0	0	0						70	
	959	-1	0	-1	-1	0	PA	L			5	62	
	352	+1/2	0	+1/2	0	0						71	
	107	+1/2	0	0	+1/2	+1/2						71 1/2	
	99	-1	0	-1	0	0	PA	L			5	63	

Judge's Signature: Jo Hersh

AQHA

VRH ROOKIE COW WORK*

Date:	6/8/24
Show:	Cle Elum #657
Class:	Rookie Amateur Boxing
Judge:	Hershberger

1 point
A - Loss of working advantage
P - Working out of position
S - Slipping rein
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

3 points
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing

5 points
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	PENALTIES 1 POINT	3 POINT	5 POINT	COMMENTS	Penalty Total	Score	Off Pattern
TIE-BREAKER													
	499	-1	-1	-1	-1	-1	W P				2	63	

Judge's Signature: Jon Hershberger

AQHA

VRH & RHC RANCH CUTTING*

Date:	
Show:	
Class:	AMT Rookie #607
Judge:	Hershberger

1 point
A - losing working advantage
C - working out of position
D - toe, foot, or stirrup on the shoulder
V - over-bridled (per maneuver)
W - out of frame (per maneuver)

3 points
A - hot quit
B - cattle picked up or scattered
D - back fence
E - pawing or biting cattle
F - spurring on shoulder

5 points
A - horse quitting cow
B - losing cow
C - changing cattle after a specific commitment
D - failure to separate a single animal after leaving the herd
E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - repeated blatant disobedience
F - failure to cut two cows

Disqualified - 0 Score
A - abuse
B - lameness
D - disrespect or misconduct
E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
G - Illegal equipment
F - fall of horse/rider
N - improper western attire
H - leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry #	PENALTIES COW 1 (1 POINT)	PENALTIES COW 2 (1 POINT)	PENALTIES COW 1 (3 POINT)	PENALTIES COW 2 (3 POINT)	PENALTIES COW 1 (5 POINT)	PENALTIES COW 2 (5 POINT)	MANEUVER SCORES COW 1 Herd Work	COW 1 Control of Cow	COW 1 Degree of Diff.	COW 1 Eye Appeal	COW 2 Herd Work	COW 2 Control of Cow	COW 2 Degree of Diff.	COW 2 Eye Appeal	Courage	Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern	
	TIE-BREAKER																				
	107							-1	-1	0	-1	1/2	0	0	0		67/		68		67.5
	620					B	D	-1	-1	0	0	-1	0	0	0		68/		59		57
	357							0	0	0	0	0	0	0	0		70/		70		71
	379					B	D B	-1	0	0	0	-1	-1	-1	-1		/		54		55
	99					D	B	0	0	0	0	0	-1	0	-1		/		58		58
	758						B	+1	+1	0	0	+1	0	0	0		72/		67		68
																	/				
																	/				

Judge's Signature: Jason Hershberger

AQHA

AQHA RANCH RIDING - Pattern 3

Date:	6/9/24
Show:	Cle Elum #217
Class:	Rookie Amateur RR
Judge:	Hurshberger

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER DESCRIPTION / MANEUVER	W 1	T 2	LL 3	CL 4	RL 5	XRL 6	XT 7	T 8	T/Os 9	S, 360s 10	W, S&B 11	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
107		PENALTY																
		MANEUVER SCORE	0	+1/2	0	0	0	+1/2	-1/2	0	+1/2	0	+1/2			71.5		6
215		PENALTY			3													
		MANEUVER SCORE	+1/2	+1/2	-1	0	0	0	+1/2	+1/2	+1	0	+1/2		3	69.5		
811		PENALTY	1															
		MANEUVER SCORE	0	-1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	0	0		1	72		7
324		PENALTY																
		MANEUVER SCORE	0	-1/2	0	0	0	0	0	0	-1	0	0			68.5		
960		PENALTY																
		MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	+1/2	0	-1	0	0			71		9
379		PENALTY																
		MANEUVER SCORE	0	0	-1/2	-1/2	0	0	0	0	0	-1/2	0			68.5		
791		PENALTY																
		MANEUVER SCORE	0	0	0	0	0	0	0	+1/2	+1/2	-1	0			70		
485		PENALTY																
		MANEUVER SCORE	0	+1/2	-1/2	+1/2	0	+1	+1/2	+1/2	+1/2	+1	+1			75		1

Judge's Signature: [signature]

AQHA

AQHA RANCH RIDING - Pattern 3~~4~~

Date:	6/9/24
Show:	Clue Elam #217
Class:	Rookie Amateur RR
Judge:	thershberger

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION / MANEUVER	W 1	T 2	LL 3	CL 4	RL 5	XRL 6	XT 7	T 8	T/Os 9	S, 360s 10	W, S&B 11	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
357		PENALTY																
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0			74.5		2
959		PENALTY																
		MANEUVER SCORE	+1/2	+1/2	0	-1	0	0	+1/2	0	0	0	-1/2			70		
620		PENALTY																
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2			74		3
815		PENALTY																
		MANEUVER SCORE	0	0	0	-1/2	+1/2	+1	+1/2	+1/2	+1	0	+1/2			73.5		5
416		PENALTY											1		1			
		MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	-1/2	-1	+1/2	0			70.5		10
689		PENALTY																
		MANEUVER SCORE	0	-1/2	0	0	+1/2	0	0	0	-1/2	-1/2	0			69		
99		PENALTY																
		MANEUVER SCORE	0	0	0	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0			72.5		6
750		PENALTY																
		MANEUVER SCORE	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2			73.5		4

Judge's Signature: [signature]

AQHA

AQHA RANCH RIDING - Pattern 3

Date:	6/9
Show:	
Class:	Rookie Amateur RR#217
Judge:	Marsh Burger

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION / MANEUVER	W 1	T 2	LL 3	CL 4	RL 5	XRL 6	XT 7	T 8	T/Os 9	S, 360s 10	W, S&B 11	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
333		PENALTY															
		MANEUVER SCORE	0	-1/2	0	0	0	+1/2	+1/2	0	0	0	-1/2			70	
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: [signature]

AQHA

VRH RANCH REINING

Date:	6/9/24
Show:	Cle Elum # 417
Class:	Rookie Amateur RR
Judge:	Hershberger

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		TIE-BREAKER MANEUVER DESCRIPTION	RDS	3 1/2L	RDS	3 1/2R	S B	RC	LC	RDS	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
620		PENALTY							-2	-2		4	64		(7)
		MANEUVER SCORE	0	-1/2	-1/2	-1/2	-1/2	0	0	0					
379		PENALTY			OP			-1 x 8	-2 -2	-2		14	46½	OP	(12)
		MANEUVER SCORE	-1	-1½	-1	-1½	-1	-1	-1½	-1					
791		PENALTY						-2 -1	-2	-2		7	55		(9)
		MANEUVER SCORE	-1	-1	-1	-1	-1	-1	-1	-1					
777		PENALTY	-2							-2		4	60		(8)
		MANEUVER SCORE	-1	-1	-1	-1	-1	0	0	-1					
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: Jon Herk

AQHA

VRH RANCH REINING

Date:	6/9/24
Show:	cle Elum #417
Class:	Rookie Amateur RR
Judge:	Hershberger

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	RDS	3 1/2L	RDS	3 1/2R	S B	RC	LC	RDS	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
811		PENALTY		OP						-1		1	67½	OP	11
		MANEUVER SCORE	-½	0	-½	+½	0	0	0	-1					
689		PENALTY											68½		3
		MANEUVER SCORE	-½	+½	-½	0	-½	0	0	-½					
959		PENALTY						-½	-2 -2 -2	-2		10½	53		10
		MANEUVER SCORE	-½	-1	-1	-1	0	-½	-1½	0					
107		PENALTY											69		2
		MANEUVER SCORE	-½	+½	-½	0	-½	0	0	0					
99		PENALTY								-2		2	64½		5
		MANEUVER SCORE	-1	0	-1	+½	-1	0	0	-1					
758		PENALTY											75		1
		MANEUVER SCORE	+½	+½	+1	0	+1	+½	+½	+1					
357		PENALTY						-2	-2	-1-2		3	64		6
		MANEUVER SCORE	-½	+½	-½	0	-½	0	-1	-1					
815		PENALTY								-1			68½		4
		MANEUVER SCORE	-½	-½	-½	0	-½	+½	0	0					

Judge's Signature: Jason Hershberger

AQHA

VRH RANCH TRAIL*

Date:	6/8/24
Show:	Cle Elum #517
Class:	Rookie Amateur RT
Judge:	Hierberger

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		Lope	Walk	SP/B	Trot	Drag	Trot	RL	Gate	Ex T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
	357	PENALTY												73½		3
		MANEUVER SCORE	0	+½	+½	+½	+½		+½	+½	+½					
	751	PENALTY	-3	-3	-3					-3			-12	52½	OP	
		MANEUVER SCORE	-1	-1½	-1½	0	+½		+½	-1½	-1					
	685	PENALTY												72½		5
		MANEUVER SCORE	0	+½	0	0	+½		+½	+½	+½					
	620	PENALTY												74		1
		MANEUVER SCORE	+½	+½	+½	+1	+½		+½	+½	0					
	107	PENALTY				-1							-1	71		7
		MANEUVER SCORE	0	+½	+½	0	0		+½	0	+½					
	959	PENALTY			-1						-1		-2	67½		8
		MANEUVER SCORE	+½	0	0	0	0		-½	-½	0					
	215	PENALTY												73½		4
		MANEUVER SCORE	+½	+½	+½	0	+½		+½	+½	+½					
	379	PENALTY		-1	-1								-2	66		10
		MANEUVER SCORE	-1	-1	-½	+½	0		0	0	0					

TIE-BREAKER MANEUVER DESCRIPTION

Judge's Signature: [signature]

AQHA

VRH RANCH TRAIL*

Date:	6/8/24
Show:	Cle Elum #517
Class:	Rookie Amateur RT
Judge:	Hershberger

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER	MANEUVER DESCRIPTION		Lope	Walk	SP/B	Trot	Drag	Trot	RL	Gate	Ex T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	758	PENALTY												74	(2)
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2		+1/2	+1/2	+1/2				
	99	PENALTY												71½	(6)
		MANEUVER SCORE	0	-1	+1/2	+1/2	+1/2		+1/2	0	+1/2				
	815	PENALTY								-5			-5	67½	(9)
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2		+1/2	-1	+1				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: Jon Hershberger

AQHA

VRH ROOKIE COW WORK*

Date:	6/8/24
Show:	Cle Elum 675
Class:	Green Horse Boxing
Judge:	Hershberger

1 point
A - Loss of working advantage
P - Working out of position
S - Slipping rein
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

3 points
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing

5 points
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	PENALTIES 1 POINT	3 POINT	5 POINT	COMMENTS	Penalty Total	Score	Off Pattern
TIE-BREAKER													
	957	-1	0	-1	0	0	W A P				3	65	
	919	-1	0	0	0	0		L A			4	65	
	959	-1	-1	-1	-1	-1	A P	L			5	60	
	315	-1	-1	-1	0	0	A	L			4	63	
	357	0	0	0	0	0	W				1	69	
	535	-1	0	-1	0	0						68	
	420	-1	-1	-1	0	0						67	
	791	-1	-1	-1	0	0	A P	L			5	62	

Judge's Signature: Jon Hershberger

AQHA

VRH ROOKIE COW WORK*

Date:	6/8/24
Show:	Cle Elum 675
Class:	Green Horse Boxing
Judge:	Hershberger

1 point
A - Loss of working advantage
P - Working out of position
S - Slipping rein
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

3 points
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing

5 points
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	PENALTIES 1 POINT	3 POINT	5 POINT	COMMENTS	Penalty Total	Score	Off Pattern
TIE-BREAKER													
	957	-1	0	-1	0	0	W A P				3	65	
	919	-1	0	0	0	0		L A			4	65	
	959	-1	-1	-1	-1	-1	A P	L			5	60	
	315	-1	-1	-1	0	0	A	L			4	63	
	357	0	0	0	0	0	W				1	69	
	535	-1	0	-1	0	0						68	
	420	-1	-1	-1	0	0						67	
	791	-1	-1	-1	0	0	A P	L			5	62	

Judge's Signature: Jan Hershberger

AQHA

VRH & RHC RANCH CUTTING

Date:	
Show:	
Class:	Green Horse #1030
Judge:	Hershberger

1 point
A - losing working advantage
C - working out of position
D - toe, foot, or stirrup on the shoulder
V - over-bridled (per maneuver)
W - out of frame (per maneuver)

3 points
A - hot quit
B - cattle picked up or scattered
D - back fence
E - pawing or biting cattle
F - spurring on shoulder

5 points
A - horse quitting cow
B - losing cow
C - changing cattle after a specific commitment
D - failure to separate a single animal after leaving the herd
E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - repeated blatant disobedience
F - failure to cut two cows

Disqualified - 0 Score
A - abuse
B - lameness
D - disrespect or misconduct
E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
G - Illegal equipment
F - fall of horse/rider
N - improper western attire
H - leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry #	PENALTIES COW 1 (1 POINT)	PENALTIES COW 2 (1 POINT)	PENALTIES COW 1 (3 POINT)	PENALTIES COW 2 (3 POINT)	PENALTIES COW 1 (5 POINT)	PENALTIES COW 2 (5 POINT)	MANEUVER SCORES COW 1 Herd Work	COW 1 Control of Cow	COW 1 Degree of Diff.	COW 1 Eye Appeal	COW 2 Herd Work	COW 2 Control of Cow	COW 2 Degree of Diff.	COW 2 Eye Appeal	Courage	Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern
	TIE-BREAKER																			
	113							0	0	0	0	0	0	0	0		70/70		70	
	202	A			D			-1	-1	0	-1	0	-1	-1	-1		67/67		64	
	357					D	B	-1	-1	0	-1 (67)	0	-1	0	-1 (67)		67/65		58	
	758					B		+1	0	0	0	+1	+1	0	0		71/72		67	
	315							0	-1	0	0	0	-1	0	0		69/69		69	

Judge's Signature: Jason Hershberger

AQHA

AQHA RANCH RIDING - Pattern 3

Date:	6/9/24
Show:	Cle Elum #230
Class:	Green Horse. RR
Judge:	Hershberger

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER DESCRIPTION	W	T	LL	CL	RL	XRL	XT	T	T/Os	S, 360s	W, S&B	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		MANEUVER	1	2	3	4	5	6	7	8	9	10	11				
791		PENALTY														71	
		MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	0	0	+1	-1 1/2	0				
260		PENALTY			3										3	67	
		MANEUVER SCORE	0	0	-1/2	0	0	0	+1/2	+1/2	+1/2	0	-1				
212		PENALTY														72	(7)
		MANEUVER SCORE	0	0	+1/2	0	0	0	+1/2	+1/2	0	0	+1/2				
750		PENALTY														74 1/2	(2)
		MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
777		PENALTY														72	(8)
		MANEUVER SCORE	0	0	0	0	1/2	1/2	1/2	0	1	-1/2	0				
616		PENALTY														71 1/2	(9)
		MANEUVER SCORE	0	0	0	+1/2	+1/2	+1/2	+1/2	0	-1	+1/2	0				
620		PENALTY														73	(5)
		MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1	-1/2	0				
315		PENALTY					-1								1	71	
		MANEUVER SCORE	0	+1/2	+1/2	-1	0	+1/2	+1/2	+1/2	0	0	+1/2				

Judge's Signature: [signature]

AQHA

AQHA RANCH RIDING - Pattern 3

Date:	6/9/24
Show:	Cle Elum #230
Class:	Green Horse RR
Judge:	Hershberger

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
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- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO	Entry #	MANEUVER DESCRIPTION	W	T	LL	CL	RL	XRL	XT	T	T/Os	S, 360s	W, S&B	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		MANEUVER	1	2	3	4	5	6	7	8	9	10	11				
444		PENALTY															
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			74.5	(1)
324		PENALTY					3	3							6	59	
		MANEUVER SCORE	0	-1/2	-1/2	-1 1/2	-1/2	0	0	0	-1	0	0				
202		PENALTY															
		MANEUVER SCORE	0	0	0	0	0	0	+1/2	+1/2	+1/2	0	0			71.5	(10)
113		PENALTY						3							3	60	
		MANEUVER SCORE	0	0	-1/2	-1/2	-1	-1	0	0	-1	0	0				
420		PENALTY															
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	-1	+1/2	+1/2			73	(4)
957		PENALTY															
		MANEUVER SCORE	0	0	+1/2	0	+1/2	+1/2	0	0	0	+1	0			72.5	(6)
499		PENALTY															
		MANEUVER SCORE	0	0	0	0	0	0	+1/2	0	-1	0	0			69.5	
357		PENALTY															
		MANEUVER SCORE	0	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1	+1/2	0			74	(3)

Judge's Signature: Jon Hershberger

AQHA

VRH RANCH TRAIL

Date:	6/8/24
Show:	Cle. Elum
Class:	Green Horse RT
Judge:	Hersh Berger

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		Lope	Walk	SP/B	Trot	Drag	Trot	RL	Gate	Ex T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		PENALTY								-5					
	260	MANEUVER SCORE	-1/2	0	+1/2	+1/2	-1		0	-1	0		-5	63 1/2	
	212	PENALTY													
		MANEUVER SCORE	+1/2	0	0	0	+1/2		+1/2	+1/2	+1/2			72 1/2	
	620	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1		+1/2	+1	+1			76	
	499	PENALTY													
		MANEUVER SCORE	-1/2	+1/2	0	+1	+1/2		0	0	+1/2			72	
	315	PENALTY		-5	-5				-1	-5					
		MANEUVER SCORE	-1	-1 1/2	-1 1/2	0	-1		-1	-1 1/2	-1 1/2		-16	45	OP
	758	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2		+1/2	+1	+1/2			74 1/2	
	357	PENALTY									-1				
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2		+1/2	+1/2	0		-1	72 1/2	
	963	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0		+1/2	+1/2	+1/2			73 1/2	

Judge's Signature: _____

AQHA

VRH RANCH REINING

Date:	6/9/24
Show:	de Elum #430
Class:	Green Horse RR
Judge:	Hershberger

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		TIE-BREAKER MANEUVER DESCRIPTION	RDS	3 1/2L	RDS	3 1/2R	S B	RC	LC	RDS	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
260		PENALTY						1,2	-1	1		4	60		8
		MANEUVER SCORE	-1	-1	-1	-1	0	-1	-1	0					
620		PENALTY						2				2	64		5
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	-1	0	-1/2					
113		PENALTY											71 1/2		2
		MANEUVER SCORE	0	+1/2	0	+1/2	0	+1/2	+1/2	-1/2					
315		PENALTY							-1+3 -2	-1		6	61		7
		MANEUVER SCORE	-1	+1/2	0	+1/2	-1	0	-1	-1					
758		PENALTY											73 1/2		1
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1	+1/2	+1/2	0					
357		PENALTY							-2	-2		4	65		3
		MANEUVER SCORE	0	+1/2	-1/2	0	-1/2	0	0	-1/2					
420		PENALTY							-2	-2		4	62 1/2		6
		MANEUVER SCORE	-1	-1/2	-1	0	-1/2	0	0	-1/2					
499		PENALTY				OP		-1,-2	-2	-2		7	56		9
		MANEUVER SCORE	-1	-1	-1	-1	-1	0	-1	-1					

Judge's Signature: Jim Hershberger

AQHA

VRH RANCH REINING

Date:	6/9/24
Show:	Che Elom #430
Class:	Green Horse EP
Judge:	Hershberger

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION	RDS	3 1/2L	RDS	3 1/2R	S B	RC	LC	RDS	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
777		PENALTY												
		MANEUVER SCORE	-1/2	-1 1/2	-1/2	-1	-1	0	0	-1/2			65	
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

4

Judge's Signature: [signature]

AQHA

VRH RANCH TRAIL 4 - walk/trot

Date:	6/8/24
Show:	C/C Elum
Class:	RT walk/trot
Judge:	

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		Ex T	Walk	Bridge	SP	Back	Trot	Fig 8	GATE Trot	Ex T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		PENALTY								-1			-1	67 1/2	
	119	MANEUVER SCORE	+1/2	+1/2	+1/2	0	0	-1 1/2	0	-1 1/2	0				
	713	PENALTY								-5			-5	68 1/2	
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

AQHA

VRH RANCH TRAIL

Date:	6/8/24
Show:	CLC Elum
Class:	Trail Jackpot
Judge:	Hershberger

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION	Gate	Bridge	Sidepole	lopeL	Bridge	Brush	Lope	log	trott stop	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	501	PENALTY												77	
		MANEUVER SCORE	+1/2	+1/2	+1	+1	+1/2	+1/2	+1	+1	+1				
	357	PENALTY												76 1/2	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1	+1	+1	+1/2				
	758	PENALTY												76	
		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	+1	+1/2				
	963	PENALTY												74	
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2				
	345	PENALTY												73 1/2	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2				
	499	PENALTY												72	
		MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	-1	+1/2	+1/2	+1/2				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: J Hersh

AQHA

VRH & RHC RANCH CUTTING

Date:	
Show:	
Class:	Open #600 cutting
Judge:	

1 point
A - losing working advantage
C - working out of position
D - toe, foot, or stirrup on the shoulder
V - over-bridled (per maneuver)
W - out of frame (per maneuver)

3 points
A - hot quit
B - cattle picked up or scattered
D - back fence
E - pawing or biting cattle
F - spurring on shoulder

5 points
A - horse quitting cow
B - losing cow
C - changing cattle after a specific commitment
D - failure to separate a single animal after leaving the herd
E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - repeated blatant disobedience
F - failure to cut two cows

Disqualified - 0 Score
A - abuse
B - lameness
D - disrespect or misconduct
E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
G - Illegal equipment
F - fall of horse/rider
N - improper western attire
H - leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry #	PENALTIES COW 1 1 POINT	COW 2 1 POINT	COW 1 3 POINT	COW 2 3 POINT	COW 1 5 POINT	COW 2 5 POINT	MANEUVER SCORES COW 1 Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	COW 2 Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Courage	Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern
TIE-BREAKER											A									
	120							0	-1/2	0	-1/2	0	0	-1/2	0	0	68/68		69	
	717			B				0	-1/2	0	0	0	1/2	0	1/2	0	67/67		67	
	396							0	-1/2	0	-1/2	1/2	1/2	0	0		69/70		70	
	868					B		-1	0	0	0	0	0	0	0		69/70		64	
																	/			
																	/			
																	/			
																	/			

Judge's Signature: Joe Hecker

AQHA

VRH LTD COW WORK *

Date:	6/8/24
Show:	Che Elom #1605
Class:	Limited open box Drive Box Drive
Judge:	Hershberger

1 point
A - Loss of working advantage
D - Failure to drive cow past middle marker on second drive before time expires
P - Working out of position
S - Slipping rein
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)
E - Driving cow down the opposite fence (changing sides)

3 points
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing

5 points
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
N - Failure to attempt any part of the class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	PENALTIES 3 POINT	PENALTIES 5 POINT	Penalty Total	Score	Off Pattern
TIE-BREAKER															
59 / 1x	868	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	0	0	0	12			72	
	919	PENALTY		W											
		MANEUVER SCORE	-1	-1	-1	-1	-1	0	-1	0				63	
	120	PENALTY		A			A								
		MANEUVER SCORE	-1/2	-1/2	0	+1/2	0	0	0	0				67 1/2	
	396	PENALTY													
		MANEUVER SCORE	+1/2	+1	0	+1/2	+1	0	+1	0				74	
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: Joe Hershberger

AQHA

AQHA RANCH RIDING - Pattern 3*

Date:	6/9/24
Show:	Cle Elum #200
Class:	Open Ranch Riding
Judge:	Hurshberger

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION	W 1	T 2	LL 3	CL 4	RL 5	XRL 6	XT 7	T 8	T/Os 9	S, 360s 10	W, S&B 11	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
510		PENALTY														75	
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	+1/2	+1	+1/2	0	+1	+1/2				
501		PENALTY														75.5	
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	0	+1 1/2	+1/2	+1/2	+1/2	+1/2				
615		PENALTY			1		3								4	65	
		MANEUVER SCORE	0	+1/2	0	-1	0	0	+1/2	+1/2	-1/2	-1/2	+1/2				
315		PENALTY														73.5	
		MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1	-1/2	+1/2				
120		PENALTY														76	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0	+1	+1/2				
396		PENALTY			3											69	
		MANEUVER SCORE	0	+1/2	-1	+1/2	+1/2	0	+1/2	0	+1	0	0				
777		PENALTY														70.5	
		MANEUVER SCORE	0	0	-1/2	-1/2	0	+1/2	+1/2	0	+1/2	0	0				
99		PENALTY														69.5	
		MANEUVER SCORE	0	+1/2	+1/2	-1	0	+1/2	0	0	-1	0	0				

Judge's Signature: [signature]

AQHA

VRH RANCH REINING ★

Date:	6/9/24
Show:	Cle Elum #400
Class:	Open Ranch Reining
Judge:	Hurshberger

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER / MANEUVER DESCRIPTION			RDS	3 1/2L	RDS	3 1/2R	S B	RC	LC	RDS	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
396		PENALTY												
		MANEUVER SCORE	-1/2	+1/2	0	0	0	0	+1	0			71	
315		PENALTY							-1-2	-1				
		MANEUVER SCORE	-1/2	+1/2	-1	-1/2	-1/2	0	-1	-1		4	66	
777		PENALTY					-2	-2						
		MANEUVER SCORE	-1	-1	-1	-1 1/2	-1	-1/2	-1/2	-1.		4	58 1/2	
99		PENALTY												
		MANEUVER SCORE	-1/2	0	-1/2	+1/2	0	0	+1/2	-1/2			69 1/2	
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: Jo Hersh

AQHA

VRH RANCH TRAIL ✗

Date:	6/8/24
Show:	Cle Elum #500
Class:	Ranch Trail Open
Judge:	Hirshberger

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor. 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		Lope	Walk	SP/B	Trot	Drag	~~Trot~~	RL	Gate	Ex T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
TIE-BREAKER MANEUVER DESCRIPTION																
	396	PENALTY														
		MANEUVER SCORE	+1/2	+1	+1/2	+1	+1		+1/2	+1	+1			76 1/2		1
	510	PENALTY														
		MANEUVER SCORE	0	+1/2	-1/2	+1/2	+1		+1/2	+1	+1			74		2
	615	PENALTY								-1	-1		-2	67 1/2		4
		MANEUVER SCORE	+1/2	+1/2	-1/2	0	-1/2		+1/2	-1	0					
	501	PENALTY														
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	-1/2		+1/2	+1/2	+1			73		3
	315	PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

Judge's Signature: Jon Hirsh

AQHA

VRH ROOKIE COW WORK

Date:	6/8/24
Show:	Ole Elm
Class:	Flag Boxing Walk Trot
Judge:	Hershberger

1 point
A - Loss of working advantage
P - Working out of position
S - Slipping rein
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

3 points
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing

5 points
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	PENALTIES 1 POINT	3 POINT	5 POINT	COMMENTS	Penalty Total	Score	Off Pattern
TIE-BREAKER													
	589	0	0	0	0	0						70	

Judge's Signature: Jan Hershberger

AQHA modified

AQHA RANCH RIDING - Pattern 3*

Date:	6/9/24
Show:	Cle Elum #250
Class:	WALK TROT RR
Judge:	Hershberger

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION / MANEUVER	W 1	T 2	~~EXT T~~ 3	~~T CL~~ 4	~~LOPE~~ 5	~~SLOW~~ 6	~~EXT CL~~ 7	~~T~~ 8	~~T/Os~~ 9	~~S, 360s~~ 10	~~W, S&B~~ 11	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
713		PENALTY															
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1	+1/2	0							73	
565		PENALTY															
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	-1	-1	0							69.5	
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: [signature]

AQHA

VRH RANCH REINING

Walk/ Trot #6

Date:	6/9/24
Show:	de Elum #450
Class:	Walk trot Ranch Reining
Judge:	Hershberger

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION			RC	LC	ETR	S	2 1/2R	S	2 1/2L	SB				
665		PENALTY												
		MANEUVER SCORE	+1/2	+1/2	0	0	-1/2	0	-1	0			68 1/2	
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: [signature]

AQHA

VRH RANCH REINING

Date:	6/9/24
Show:	Cle Elum #420
Class:	Youth Ranch Reining
Judge:	Hershberger

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION	RDS	3 1/2L	RDS	3 1/2R	S B	RC	LC	RDS	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
208		PENALTY				OP		5	5 KO			5	65½	OP
		MANEUVER SCORE	-1	-1	-1	-1½	0	0	0	0				
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: Jon Hershberger

AQHA

VRH ROOKIE COW WORK*

Date:	6/8/24
Show:	Ole Elum *667
Class:	Rookie Youth Boxing
Judge:	Hershberger

1 point
A - Loss of working advantage
P - Working out of position
S - Slipping rein
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

3 points
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing

5 points
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	PENALTIES 1 POINT	3 POINT	5 POINT	COMMENTS	Penalty Total	Score	Off Pattern
TIE-BREAKER													
	101	0	0	0	0	0				☺		70	
	114	+1	+1	+1	+1	+1		L		Nice Job!	3	72	
	676	+1	+1	+1	1/2	1/2				Nice Horse!		74	
Else	868	+1	+1	+1	1/2	0				good Job! ☺		73 1/2	

Judge's Signature: Joe Hershberger

AQHA

VRH & RHC RANCH CUTTING*

Date:	
Show:	
Class:	Yth Rookie #627
Judge:	Hershberger

1 point
A - losing working advantage
C - working out of position
D - toe, foot, or stirrup on the shoulder
V - over-bridled (per maneuver)
W - out of frame (per maneuver)

3 points
A - hot quit
B - cattle picked up or scattered
D - back fence
E - pawing or biting cattle
F - spurring on shoulder

5 points
A - horse quitting cow
B - losing cow
C - changing cattle after a specific commitment
D - failure to separate a single animal after leaving the herd
E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - repeated blatant disobedience
F - failure to cut two cows

Disqualified - 0 Score
A - abuse
B - lameness
D - disrespect or misconduct
E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
G - Illegal equipment
F - fall of horse/rider
N - improper western attire
H - leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	PENALTIES COW 1 1 POINT	PENALTIES COW 2 1 POINT	PENALTIES COW 1 3 POINT	PENALTIES COW 2 3 POINT	PENALTIES COW 1 5 POINT	PENALTIES COW 2 5 POINT	TIE-BREAKER	COW 1 Herd Work	COW 1 Control of Cow	COW 1 Degree of Diff.	COW 1 Eye Appeal	COW 2 Herd Work	COW 2 Control of Cow	COW 2 Degree of Diff.	COW 2 Eye Appeal	Courage	Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern	
	717					B			+1	0	0	0	0	0	0	0		71/70		65		65
	101		A						0	0	0	0	0	-1	0	0		70/68		69		68
	868								0	0	0	0	+1	+1	0	0		70/72		71		72

Judge's Signature: Jon Hershberger

AQHA

AQHA RANCH RIDING - Pattern 3

Date:	6/9/24
Show:	Cle Elum #227
Class:	Rookie Youth RR
Judge:	Hershberger

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER DESCRIPTION	W	T	LL	CL	RL	XRL	XT	T	T/Os	S, 360s	W, S&B	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		MANEUVER	1	2	3	4	5	6	7	8	9	10	11				
175		PENALTY															
		MANEUVER SCORE	0	0	0	0	+1/2	+1	+1/2	0	+1	+1/2	+1/2			74	
208		PENALTY															
		MANEUVER SCORE	0	-1/2	0	-1	+1/2	0	+1/2	+1/2	0	-1	0			69	
101		PENALTY															
		MANEUVER SCORE	0	+1/2	0	0	0	+1/2	0	0	-1/2	-1/2	0			70	
114		PENALTY					3				OP						
		MANEUVER SCORE	0	+1/2	0	-1	0	0	+1/2	+1/2	-1 1/2	+1/2	+1/2		3	68	OP
224		PENALTY		1		3	3										
		MANEUVER SCORE	0	0	+1/2	-1	-1	-1	-1	0	0	+1/2	+1		7	61	
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: [signature]

AQHA

VRH RANCH REINING

Date:	6/9/24
Show:	Ole Elum #427
Class:	Rookie Youth RR
Judge:	Hershberger

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		TIE-BREAKER / MANEUVER DESCRIPTION	RDS	3 1/2L	RDS	3 1/2R	S B	RC	LC	RDS	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
114		PENALTY		-1		-2			-1x3	-1	-1		7	63½		3
		MANEUVER SCORE		0	+1/2	0	0	0	0	0	0					
175		PENALTY									-2, -2		4	61		4
		MANEUVER SCORE		-1½	-1	-1	-1/2	-1	+1/2	0	-1					
101		PENALTY						-2					2	65½		1
		MANEUVER SCORE		0	+1/2	-1½	-1/2	0	0	+1/2	-1½					
208		PENALTY												65		2
		MANEUVER SCORE		-1	-1	-1	-1	-1	0	0	0					
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

Judge's Signature: [signature]

AQHA

VRH RANCH TRAIL+

Date:	6/8/24
Show:	Cle Elum #527
Class:	Rookie Youth +T
Judge:	Harsh Berger

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		Lope	Walk	SP/B	Trot	Drag	Trot	RL	Gate	Ex T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		PENALTY													
	175	MANEUVER SCORE	-1	0	+1/2	0	+1/2		-1/2	+1/2	+1/2			70 1/2	
	224 (119)	PENALTY							-3				-3	67 1/2	OP
		MANEUVER SCORE	0	+1/2	+1/2	+1	+1/2		-1	-1 1/2	+1/2				
	101	PENALTY												75	
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1		+1/2	+1	+1				
	208	PENALTY			-3						-1		-4	65 1/2	
		MANEUVER SCORE	0	+1/2	-1	+1/2	+1/2		-1	0	0				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

AQHA

VRH RANCH TRAIL

Date:	6/8/24
Show:	Cle Elum #520
Class:	Youth Ranch Trail
Judge:	Hersh Berger

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION	Lope	Walk	SP/B	Trot	Drag	Trot	RL	Gate	Ex T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	208	PENALTY			-1					-5					
		MANEUVER SCORE	+1/2	0	-1	0	0		0	0	0		-6	63 1/2	
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: Jon Berger

AQHA

VRH & RHC RANCH CUTTING*

Date:	
Show:	
Class:	Youth #1020
Judge:	Hershberger

1 point
A - losing working advantage
C - working out of position
D - toe, foot, or stirrup on the shoulder
V - over-bridled (per maneuver)
W - out of frame (per maneuver)

3 points
A - hot quit
B - cattle picked up or scattered
D - back fence
E - pawing or biting cattle
F - spurring on shoulder

5 points
A - horse quitting cow
B - losing cow
C - changing cattle after a specific commitment
D - failure to separate a single animal after leaving the herd
E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - repeated blatant disobedience
F - failure to cut two cows

Disqualified - 0 Score
A - abuse
B - lameness
D - disrespect or misconduct
E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
G - Illegal equipment
F - fall of horse/rider
N - improper western attire
H - leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry #	PENALTIES COW 1 1 POINT	PENALTIES COW 2 1 POINT	PENALTIES COW 1 3 POINT	PENALTIES COW 2 3 POINT	PENALTIES COW 1 5 POINT	PENALTIES COW 2 5 POINT	MANEUVER SCORES COW 1 Herd Work	COW 1 Control of Cow	COW 1 Degree of Diff.	COW 1 Eye Appeal	COW 2 Herd Work	COW 2 Control of Cow	COW 2 Degree of Diff.	COW 2 Eye Appeal	Courage	Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern
	TIE-BREAKER																			
	717							+1	+1	0	0	0	+1	+1	0		72/72		72	

Judge's Signature: Jon Hershberger

AQHA

VRH LTD COW WORK

Date:	6/8/24
Show:	Cle Elum #6665
Class:	Limited Youth Box Drive Box 3
Judge:	Hershberger

1 point
A - Loss of working advantage
D - Failure to drive cow past middle marker on second drive before time expires
P - Working out of position
S - Slipping rein
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)
E - Driving cow down the opposite fence (changing sides)

3 points
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing

5 points
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
N - Failure to attempt any part of the class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	PENALTIES 3 POINT	PENALTIES 5 POINT	Penalty Total	Score	Off Pattern
TIE-BREAKER															
	175	PENALTY				E							1	67	
		MANEUVER SCORE	0	-1/2	0	-1/2	-1	0	0	0					
	868	PENALTY												71	
		MANEUVER SCORE	+1/2	+1/2	0	0	0	0	0	0					
GREEN HORSE															
	315	PENALTY		W									1	65 1/2	
		MANEUVER SCORE	-1/2	-1	-1	0	0	0	-1	0					
	260	PENALTY	W		W		A						3	64	
		MANEUVER SCORE	-1	0	-1	0	0	0	-1	0					
	957	PENALTY												67 1/2	
		MANEUVER SCORE	-1/2	0	0	-1	0	0	0	-1					
	535	PENALTY												70	
		MANEUVER SCORE	-1/2	0	0	+1/2	0	0	0	0					
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

GH

Judge's Signature: [signature]

AQHA

VRH & RHC RANCH CUTTING

Date:	
Show:	
Class:	Cmtd Youth #625
Judge:	Hershberger

1 point
A - losing working advantage
C - working out of position
D - toe, foot, or stirrup on the shoulder
V - over-bridled (per maneuver)
W - out of frame (per maneuver)

3 points
A - hot quit
B - cattle picked up or scattered
D - back fence
E - pawing or biting cattle
F - spurring on shoulder

5 points
A - horse quitting cow
B - losing cow
C - changing cattle after a specific commitment
D - failure to separate a single animal after leaving the herd
E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - repeated blatant disobedience
F - failure to cut two cows

Disqualified - 0 Score
A - abuse
B - lameness
D - disrespect or misconduct
E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
G - Illegal equipment
F - fall of horse/rider
N - improper western attire
H - leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry #	PENALTIES 1 POINT COW 1	1 POINT COW 2	3 POINT COW 1	3 POINT COW 2	5 POINT COW 1	5 POINT COW 2	MANEUVER SCORES COW 1 Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	COW 2 Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Courage	Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern
	676						B	0	0	0	0	0	-1	0	0		70/69		65	
																	70/64		67	

TIE-BREAKER

Judge's Signature: Jan Hershberger

AQHA

AQHA RANCH RIDING - Pattern 3

Date:	6/9/24
Show:	Cle Elom #225
Class:	Limited Youth RR
Judge:	Hershberger

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION	W	T	LL	CL	RL	XRL	XT	T	T/Os	S, 360s	W, S&B	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		MANEUVER	1	2	3	4	5	6	7	8	9	10	11				
6/6		PENALTY						3							3	68	
		MANEUVER SCORE	0	-1/2	0	+1/2	+1/2	-1	0	0	+1	0	+1/2				
2/8		PENALTY														73	
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	0	0	0	+1	0	0				
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: [signature]

AQHA

VRH RANCH TRAIL *

Date:	6/8/24
Show:	Clearview #525
Class:	Limited Youth RT
Judge:	Hersh berger

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION	Lope	Walk	SP/B	Trot	Drag	Trot	RL	Gate	Ex T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	208	PENALTY								-5			-5	65 1/2	
		MANEUVER SCORE	0	0	0	+1/2	+1/2		0	-1	+1/2				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
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		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

AQHA

AQHA RANCH RIDING - Pattern 3

Date:	6/9/24
Show:	Cle Elum #220
Class:	Youth Ranch Riding
Judge:	Thursh Berger

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION / MANEUVER	W 1	T 2	LL 3	CL 4	RL 5	XRL 6	XT 7	T 8	T/Os 9	S, 360s 10	W, S&B 11	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
208		PENALTY						3									
		MANEUVER SCORE	0	-1/2	0	+1/2	+1/2	-1	0	0	+1	0	+1/2		3	68	
[illegible]		PENALTY															
		MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1	0	0			73.5	
209		PENALTY															
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	0	0	0	+1	0	0			73	
224		PENALTY		1		3	3										
		MANEUVER SCORE	0	0	+1/2	-1	-1	-1	-1	0	0	+1/2	+1		7	61	
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: [signature]