

VRH RANCH TRAIL *

Date:	6/8/24
Show:	cle flum 50
Class:	Amateur Ranch Tre
Judge:	Hershherar

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- -wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

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- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Horse Appearance Penalty Total Ranch Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Natural TIE-BREAKER MANEUVER DESCRIPTION Lope Walk SP/B Drag Trot RL Gate Ex Trot 015 70 -1/2 PENALTY 50 +1/2 PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE



VRH LTD COW WORK

Date:	6824	
Show:	Cle Elum #1655	
Class:	Limited Amateur Box Dry	X
Judge:	Hershheraer	*

- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Judge's Signature:

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Penalty Total Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Off Pattern Entry # **PENALTIES** -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Score Drive (Run & Rate) Position & Degree of Difficulty Boxing Boxing Eye Appeal Courage 3 POINT 5 POINT TIE-BREAKER PENALTY PENALTY PENALTY MANEUVER PENALTY MANEUVER SCORE + + + PENALTY MANEUVER PENALTY 0 0 PENALTY



VRH & RHC RANCH CUTTING*

Date:				
Show:				
Class:	Lini	Am	#1615	
Judge:	Hersh	bigs		

1 point

- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

1110			PENA	ALTIES		Each horse/	rider combin	nation is sco	red between	ANEUVE n 0-100 poin	ts and autor	natically be	gins the run	with a score	of 70 points	otal	ė	E.
wo	Entry #	COW 1 COW 1 POINT		COW 2 DINT	COW 2	-1 Herd Work	1/2 Extreme CO Control of Cow	W 1	/ery Poor, -1 Eye Appeal	//2 Poor, 0 C Herd Work	CO	Good, +1 \ W 2 Degree of Diff.	ery Good, + Eye Appeal	1 1/2 Excell Courage	Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern
	311					1/2	0	1/2	6	1/2	九	0	0		1/1		71	
J	345		A			0	0	0	U	-1	0	6	0		M		66	
	742			B		0	1/2	4		0	6	0	0		11/10		61	
	758				В	6	1/2	1/2	0	0	0	Ŏ	0		1/10		65	
	107																	
															/			

Judge's Signature: Jan Mushly



AQHA RANCH RIDING - Pattern 3*

Date:	6924
Show:	Cle. Elum #215
Class:	Limited Amateur RR
Judge:	Hersh berger

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry	#				nation is scored ly Poor, -1 Ver	MAI between 0-1	NEUVER SCO 00 points and	RES automatically I	negins the run	with a score o	of 70 points		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DES MANEUV		W 1	T 2	LL 3	CL 4	RL 5	XRL 6	XT 7	T 8	T/Os	S, 360s	W, S&B	Natura orse Ap	enalt	S	Off P
158	PENALTY MANEUVER SCORE	0	+1/2	+1/2	+12	3	+1/2	+1/2	1/2	+1	+1/2	+1/2	T	3	72	
501	PENALTY MANEUVER SCORE	0	11/2	+1/2	11/2	+1/2	+1/2	+1	+)	+1	11/2	11/2			765	
957	PENALTY MANEUVER SCORE	0	0	+1/2	+1/2	ナル	0	0	0	-1	-1/2	+1			71	
743	PENALTY MANEUVER SCORE	0	Ö	0	0	0	0	0	0	0	0	+1/2			70.5	
345	PENALTY MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+ 1/2	+1/2	0	-1	-1/2	0			7].5	
79	PENALTY MANEUVER SCORE	0	+1/2	+1/2	+1/2	1/12	+1/2	-1/2	-1/2	-1	0	0		1	70.5	
que	PENALTY MANEUVER SCORE	0	0	0	+1/2	3	-1	0	112	+1/2	0	0			66.5	
233	PENALTY MANEUVER SCORE	0	0/	0	-1	10	0	+1/2	0	0	0	0			G 5	



VRH RANCH REINING*

Date:	6/9/24
Show:	Cle Elm #415
Class:	Limited Amother and Rem
Judge:	Hershberger

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com Horse Appearance Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Ranch Penalty Total WO Entry# Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Natural TIE-BREAKER MANEUVER DESCRIPTION RDS RDS 3 1/2R SB RC LC RDS PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY PENALTY MANEUVER PENALTY 19 PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE



VRH RANCH TRAIL*

Date:	68/24
Show:	cle glum +515
Class:	Limited Amatien Pt
Judge:	Hersh bergy

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
 both front or hind feet in a single-stride slot or
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over

WO Entry#

- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie

und

- missing or evading a part of log/obstacle with more than 1 foot

MANEUVER SCORES

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Total

- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire

For more information on how classes are judged visit www.aqhuniversity.com

- fall of horse/rider

TIE-BREAKER MANEUVER DESCRIPTION	ON	Lope	Walk	SP/B	Trot	Drag	Trot	RL	Gate	ExT	Natu Horse	Pena	6	9#
prop l	PENALTY												2.4	
501	MANEUVER SCORE	+1/2	+1	+1/2	+1	+1/2		+1/2	+1/2	+1			15%	
7.11	PENALTY												704	
142	MANEUVER SCORE	0	+1/2	+1/2	0	0		+1/2	+1/2	+1/2			12-12	
7-0	PENALTY												2,,	
158	MANEUVER SCORE	+1/2	0	+1/2	0	+1		+1	+1/2	+1/2			14	
345	PENALTY												7241	
	MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2		+1/2	+1/2	+1/2			15/2	
9,3	PENALTY				-								71.01	
	MANEUVER SCORE	+1/2	+1/2	0	0	0		+1/2	+1/2	+1/2		-1	11/2	
	PENALTY													
	MANEUVER SCORE													

Judge's Signature:

MANEUVER

MANEUVER SCORE



VRH & RHC RANCH CUTTING *

Date:	
Show:	
Class:	Amt #(010
Judge:	Hershberger

1 point

- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

COW 1 COW 2 1 POINT TIE-B	COW 1 (3 POIN' REAKER		OW 1 COW 2 5 POINT	Herd Work		DW 1 Degree of Diff.	Eye Appeal	Herd Work	COV Control of Cow		Eye Appeal	Courage	Avg Cow 1/ Cow 2	Penalty Total	Score
			T	1/	./										
		1000		1/2	1/2	0	0	1/2	1/2	0	0		71/1		71
E 1000 to													/		
													/		
- 19															
			signature:			Signature: Am Heeft									



VRH RANCH REINING

Date:	6/9/24	
Show:	cle Elin	#410
Class:	Amateur Ra	neh Reins
Judge:	Hershberge	2

- 1/2 point
 starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver) out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof) - over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.) trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score - lameness

- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry	/ #				MANEUVER Si een 0-100 points au -1/2 Poor, 0 Corre	CORES nd automatically	begins the run v	with a score of 70	SUPPLY S	Natural Ranch Norse Appearance	Penalty Total	o core	off Pattern Off Pattern
TIE	-BREAKER									latur rse A	enal	Ö	#5
MANEUV	ER DESCRIPTION	RDS	3 1/2L	RDS	3 1/2R	SB	RC .	LC	RDS	2 £	ď		
m	PENALTY					-2			-2		U	50	
111	MANEUVER SCORE	-1	-1	-1	-1	-1	-1	-1	-1		7	20	
Т	PENALTY	T	T		Г				T				
	MANEUVER SCORE												
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	PENALTY								100				
	MANEUVER SCORE												
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	MANEUVER SCORE			Line in the second							La march		
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	PENALTY				*								
	MANEUVER SCORE												
T	PENALTY		T	T	T			T	T				

Judge's Signature:	



AQHA RANCH RIDING - Pattern 3

Date:	6924	
Show:	Clo-Elm	#210
Class:	Amateur	22
Judge:	Hershberg	ur

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

NO Ent	ry #		Each hor	se/rider combi -1 1/2 Extreme	nation is score ely Poor, -1 Ve	MA d between 0-1	NEUVER SC 00 points an		begins the ru	n with a score o	of 70 points		Natural Ranch Horse Appearance	Penalty Total	huniversi Score	, , , , , , , , , , , , , , , , , , ,
	ESCRIPTION	W	T	LL	CL	RL	XRL	XT	Т	T/Os	S, 360s	W, S&B	Vatura rse Ap	enalt	သိ	280
MANE	T	1	2	3	4	5	6	7	8	9	10	11	_ 운	<u> </u>	CHE	
(6)	MANEUVER SCORE	0	+1/2	-1/2	0	0	0	+1/2	0	-1	0	11/2			90	
5	PENALTY			3										11		
P	MANEUVER SCORE	1/2	+1/2	0	-1	0	0	+1/2	0	-1	-	0		4	44.5	
140	PENALTY														1 =	
/WW	MANEUVER SCORE	0	+1/2	+1/2	0	11/2	0	1/2	0	0	1/2	0			11.5	
3	PENALTY			3		3								3	(0-	
1-	MANEUVER SCORE	0	0	11/2	+1/2	0	0	11/2	+1/2	0	0	+1/2		2	695	
2	PENALTY				.,										7/ 6	
00/	MANEUVER SCORE	0	+1	11/2	+1/2	+1/2	0	+1	+1	11	+1/2	+1/2			76.5	
33	PENALTY		1													
2	MANEUVER SCORE	0	0	0	0	11/2	0	1/2	0	+1/2	0	0			69.5	
	PENALTY															
	MANEUVER SCORE												•			
	PENALTY														ТТ	
	MANEUVER SCORE					1										



VRH ROOKIE COW WORK*

Date:	6/3/24
Show:	Cle 8 lun #1057
Class:	POOKIE Amotor Boxing
Judge:	Hersh berger

1			

A - Loss of working advantage

P - Working out of position

S - Slipping rein

V - Over-bridled (per maneuver)

W - Out of frame (per maneuver)

3 points

K - Knocking down the cow without having a working advantage

L - Losing a cow while boxing

5 points

B - Spurring in front of cinch

C - Blatant disobedience

E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

A - Turning tail

B - Use of two hands (except in snaffle bit or hackamore)

C - More than one finger between split reins or any fingers between romal reins

E - Repeated blatant disobedience

J - Schooling after entering the arena prior to calling for cow

K - Schooling horse between cows, if new cow is awarded

N - Failure to attempt any part of the class

Disqualified - 0 Score

A - Abuse

B - Lameness

D - Disrespect or misconduct

G - Illegal equipment

F - Fall of horse/rider

N - Improper western attire

H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

wo	Entry #	Each hor aui -1 1/	MAN se/rider combin tomatically begi 2 Extremely Pot +1/2 Good, +	NEUVER SCO ation is scored ins the run with or, -1 Very Poor	between 0-100 per score of 70 per	points and pints prrect,		PENALTIES	3	COMMENTS	Total	ē	tern
TIE-BI	REAKER	Position & Control	+1/2 Good, + Degree of Difficulty	1 Very Good, + Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT		Penalty Total	Score	Off Pattern
	758	+1	+	+/	+1	0						74	
	791	-1	0	-1	0	0	AP				2	66	
	379	-1	0	-1	-1	-1	PA				2	64	
	582	0	0	0	0	0	6					70	
	959	-1	0	-1	- 1	0	PA	L			5	62	
	357	+1/2	0	+/2	0	0						71	
	107	+1/2	0	0	+//2	1/2						71/2	
	99	-1	0	-1	0	0	PA	L			5	63	

Judge's Signature: Jo flesh



VRH ROOKIE COW WORK*

Date:	6/8/24
Show:	Cle Elum #657
Class:	Dooke Amatheur Boxins
Judge:	Hersh burger

4	_	_	٠	_	*
		n			

A - Loss of working advantage

P - Working out of position

S - Slipping rein

V - Over-bridled (per maneuver)

W - Out of frame (per maneuver)

K - Knocking down the cow without having a working advantage

L - Losing a cow while boxing

5 points

B - Spurring in front of cinch

C - Blatant disobedience

E - Use of either hand to instill fear/praise

Off Pattern	(OP) -	to be	placed	below	horses	performing	all m	anelivers

A - Turning tail

B - Use of two hands (except in snaffle bit or hackamore)

C - More than one finger between split reins or any fingers between romal reins

E - Repeated blatant disobedience

J - Schooling after entering the arena prior to calling for cow

K - Schooling horse between cows, if new cow is awarded

N - Failure to attempt any part of the class

Disqualified - 0 Score

A - Abuse

B - Lameness

D - Disrespect or misconduct

G - Illegal equipment

F - Fall of horse/rider

N - Improper western attire

H - Leaving arena before run is complete

For more information on how classes are judged visit www.

wo	Entry #	Each hoi au -1 1/	MAN rse/rider combin itomatically begi /2 Extremely Po +1/2 Good, +	NEUVER SC ation is scored ns the run with or, -1 Very Poo 1 Very Good +	between 0-100 a score of 70 p	points and oints orrect,		PENALTIES	5	COMMENTS	S. Barre	ore	
TIE-B	REAKER	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT		Penalty Total	Score	Off Pattern
	499	-1	-1	-1	-1	-1	W.				2	63	
												1	
				3	21								
ludge	's Sign	ature	J	go (Her	del							



VRH & RHC RANCH CUTTING*

Date:	
Show:	The state of the s
Class:	Amt Rockie #1017
Judge:	Hershburger

1 point

- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

			PENA	ALTIES		MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												ttern
Entry #	COW 1	OINT	COW 1 3 PC	COW 2		COW 2	Herd Work		W 1	Eye Appeal	Herd Work		W 2 Degree of Diff.	Eye Appeal	Courage Avg Cow 1/	" Penalty Total	Score	Off Pattern
107							-1	-1	U	-1.	1/2	0	O	0	The		68	
bo					B	D	-1	-1	0	U	-1	0	0	0	18/4		59	
357							0	0	0	0	0	0	0	1	1		10	
319					B	DB	-1	U	6	U	-1	-1	-/	-1		1	54	
99					D	B	0	0	6	0	0	-(0	-1.		1	58	
758						B	+	1-1	0	0	+1	0	C	b	74	1	67	
															/	1		
	Г				Г						Г			Π	/	1		



AQHA RANCH RIDING - Pattern 34

Date:	6/9/24
Show:	Cle Eline #257
Class:	ROOKIR Amothew &R
Judge:	Hurshberger

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

Judge's Signature:

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern	(OP)	- to be	placed	below	horses	performing	all	manaulyara

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry	#		Each hor	se/rider combi -1 1/2 Extreme	nation is score ely Poor, -1 Ve	MA d between 0-1	NEUVER SCO		begins the rui	with a score	of 70 points	Jaugea	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESC MANEUVE		W 1	T 2	LL 3	CL 4	RL 5	XRL 6	XT 7	T 8	T/Os 9	S, 360s	W, S&B	Natura Horse A	Penal	S	Off P
07	PENALTY MANEUVER SCORE	0 -	11/2	O	0	0	+1/2	-1/2	0	1/2	0	+1/2			11.5	
5	PENALTY MANEUVER SCORE	*1/2	41/2	3	0	0	0	+1/2	11/2	+1	0	+1/2		3	695	
jil .	PENALTY MANEUVER SCORE	0	-1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	0	0		1	72	
2	PENALTY MANEUVER SCORE	0	-1/2	0	0	0	0	0	0	-1	0	0			68.5	
00	PENALTY MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	+1/2	0	-1	0	0			71	
379	PENALTY MANEUVER SCORE	0	0	-1/2	-1/2	0	0	0	0	0	-1/2	0	Haryana		685	5
(0)	PENALTY MANEUVER SCORE	0	0	0	0	0	0	0	+1/2	4/2	-1	Q			70	
195	PENALTY MANEUVER SCORE	0	+1/2	-112	+1/2	0	+1	+112	+//2	+1/5	1+1	+1			75	



AQHA RANCH RIDING - Pattern 34

Date:	6924
Show:	9e Elon #217
Class:	ROOKIE ANOHEN PP
Judge:	turchberan

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

Judge's Signature: _

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

				W MANUFACTURE		Fo	r more i	informa	tion on	how cla	sses ar	e judged	visit w	ww.aql	huniversit	y.com
WO Entry	y #		Each hors	se/rider comb -1 1/2 Extrem	ination is scor ely Poor, -1 Ve	MA ed between 0- ery Poor, -1/2 F	NEUVER SC 100 points and Poor, 0 Correct	automatically	begins the rur 1 Very Good,	n with a score of the thick the thic	of 70 points		Natural Ranch Horse Appearance	Penalty Total	ore	Off Pattern
MANEUVER DE			T 2	LL 3	CL 4	RL 5	XRL 6	XT 7	T 8	T/Os	S, 360s	1	Natural orse Ap	Penalty	Score	Off Pa
. 4	PENALTY	<u> </u>	2	3	1 4	1 3	6	1	1 8	9	10	11		ш.		
35	MANEUVER SCORE	+1/2	+1/2	+1/2	1/2	+1/2	+1/2	11/2	+1/2	+1/2	0	0			745	•
	PENALTY	Г	T		T	T										
959	MANEUVER SCORE	+1/7	+1/2	3	-1	^	^	11/2	0	0	0	-1/-			70	
	SCORE	106	1,19	U		10	10	11/2	-10		10	1/2			10	
620	PENALTY	. 3.4	1.34			. 1.4	. 17	- 11	1.77						74	
Ma	MANEUVER SCORE	+1/2	+1/2	0	0	11/2	141/2	11/2	11/2	11/2	0	11/2			171	
216	PENALTY				1	T		T	T			T				
011	MANEUVER SCORE	0	0	0	-1/2	+1/2	+1	+1/2	+1/2	+1	0	+1/2			73.5	
	PENALTY			Г	T	T	1	Т	1	T.		Ti				
4/10	MANEUVER SCORE	0	+1/2	0	41/2	+1/2	+1/2	+1/2	-1/2	-1	11/2	0		1	70.5	
			700		1/3	700	1, 18	14	100		1/2					
680	PENALTY		-1/2	^		41/-	-		0	1/	-11				69	
	SCORE	0	1-1/2	0	0	11/2	0	0	10	17/2	1/8	10			01	
00	PENALTY														-	
01	MANEUVER SCORE	0	0	0	0	0	11/2	11/2	11/2	+1/2	+1/2	0			72.5	
.490	PENALTY					T		T	T						-11-	
12	MANEUVER SCORE	0	+1/2	0	Q	1/12	+112	+1/2	11/2	0	+//:	1/2			73.5	

Ja Herb



AQHA RANCH RIDING - Pattern 34

Date:	69
Show:	
Class:	looke Amakus Pre#21
Judge:	Hush bygy

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

O Entry#	1		Each hors	e/rider combi 1 1/2 Extreme	nation is score	M. d between 0-	ANEUVER SCO 100 points and Poor, 0 Correct,	RES automatically b	egins the run	with a score	of 70 points	e judged	Natural Ranch Signature Norse Appearance	त्व	Score 600 600 600 600 600 600 600 600 600 60	
ANEUVER DESCR MANEUVER	-	W 1	T 2	LL 3	CL	RL	XRL	XT	T	T/Os	S, 360s	W, S&B	Natura rse Ap	enalt	Sc	Q#0
MANEUVER	PENALTY		2	3	4	5	6	7	8	9	10	11	- 로	<u> </u>		
37	MANEUVER SCORE	0	-1/2	0	0	0	11/2	+1/2	0	0	0	-1/2			70	
	PENALTY				<u> </u>		T			T	T	I			T	
	MANEUVER SCORE															
T	PENALTY															
	MANEUVER SCORE															
	PENALTY				<u> </u>		T									
	MANEUVER SCORE															
TT	PENALTY						T									
	MANEUVER SCORE															
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	MANEUVER SCORE															
	PENALTY															
	MANEUVER SCORE															



VRH RANCH REINING*

Date:	6/9/24	
Show:	cle Elona :	# 417
Class:	eooke Amateur	20
Judge:	Hershberger	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead schange is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry#		Each horse,	rider combination 1/2 Extremely Po	is scored betwe or, -1 Very Poor,	MANEUVER S en 0-100 points a	CORES and automatically	begins the run w	rith a score of 70	ses are ju	Natural Ranch Notural Ranch Horse Appearance Sin	Penalty Total	Score Score	Off Pattern
TIE-BREAK MANEUVER DES		RDS	3 1/2L	RDS	3 1/2R	SB	RC	LC	RDS	Natur Horse A	Penal	Š	Off F
610	PENALTY MANEUVER SCORE	0	-1/2	-1/2	-1/2	-1/2	0	-7	-Z		4	64	
379	PENALTY MANEUVER SCORE	-1	-1°62	OP -1	-11/2	-1	-148	-32	-2		14	464	OP
791	PENALTY MANEUVER SCORE	-1	- 1	-1	-1	-1	-2-1	-7			7	55	
717	PENALTY MANEUVER SCORE	-2	-1	- (-1	-)	0	0	-2		4	60	
	PENALTY MANEUVER SCORE												
	PENALTY MANEUVER SCORE												
	PENALTY MANEUVER SCORE												
	PENALTY MANEUVER SCORE												

Judge's Signature: John Hork



VRH RANCH REINING*

Date:	69/24
Show:	cle Elun #417
Class:	Lookie Amakur Pt
Judge:	Hersh burger

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn

Judge's Signature:

- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or
- 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Natural Ranch orse Appearance Total Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Off Pattern WO Entry# Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Penalty 1 TIE-BREAKER RDS MANEUVER DESCRIPTION 3 1/21 3 1/2R B RDS RC LC* RDS PENALTY MANEUVER SCORE PENALTY 68 MANEUVER PENALTY 10 MANEUVER SCORE PENALTY 69 0 MANEUVER SCORE 99 MANEUVER SCORE PENALTY MANEUVER SCORE MANEUVER MANEUVER SCORE 1/2



VRH RANCH TRAIL*

Date:	618124
Show:	cle Eline #517
Class:	Rookie Am atom PT
Judge:	Herbergy

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less - both front or hind feet in a single-stride slot or
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified

Judge's Signature:

- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal

en

- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Horse Appearance Penalty Total Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER MANEUVER DESCRIPTION Lope Walk Trot Drag RL Gate PENALTY MANEUVER SCORE PENALTY 751 MANEUVER PENALTY MANEUVER PENALTY +1/2 MANEUVER 0 PENALTY PENALTY PENALTY MANEUVER SCORE



VRH RANCH TRAIL

Date:	4/8/24
Show:	cle Elven #51
Class:	ROOKIE AMATEURT
Judge:	Hersh Berger

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

po	

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal

Wern

- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

MANEUVER SCORES

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire

For more information on how classes are judged visit www.aqhuniversity.com

- fall of horse/rider

Horse Appearance Penalty Total Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry # Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER MANEUVER DESCRIPTION Lope Walk Trot Drag RI Gate PENALTY MANEUVER SCORE PENALTY aa MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY

Judge's Signature:

PENALTY



VRH ROOKIE COW WORK

Date:	6824
Show:	de 8/cm 1075
Class:	Green Horse, Broma
Judge:	Hershhoras

1	n	0	i	n	٠

- A Loss of working advantage
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry #	Each ho. au1 1, Position & Control	rse/rider combin ntomatically beg /2 Extremely Po +1/2 Good, +	NEUVER SC nation is scored ins the run with oor, -1 Very Poo +1 Very Good, + Eye Appeal	DRES between 0-100 a score of 70 pi r, -1/2 Poor, 0 C 1 1/2 Excellent Courage	points and	1 POINT	PENALTIES 3 POINT	Comments	Penalty Total	Score	Off Pattern
	957	-1	A	-1	0	0	WP			3	65	
	919	-1	0	0	0	0		LA		4	65	
	959	-1	-	-1	-1	-1	AP	4		5	60	
	315	-1	-1	-/	O	0	A	L		4	63	
	357	0	0	0	0	0	W			1	69	
	535	-1	0	-1	0	U					68	
	420	-1	-1	-1	0	0					67	
	791	-1	-1	1	0	0.	AP	L		5	62	



VRH ROOKIE COW WORK*

Date:	6824
Show:	de flom 1005
Class:	Green House, Brome
Judge:	Hershhower

1 point

- A Loss of working advantage
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern	(OP)	to ho	nlacad	holow	horene	norformi	الم مم	manauliar

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

wo	Entry #	-1 1/	rse/rider combin tomatically begin 2 Extremely Po +1/2 Good, +	or, -1 Very Poo. -1 Very Good, +	ORES between 0-100 a score of 70 pc r1/2 Poor, 0 Cr -1 1/2 Excellent	orrect.		PENALTIES		COMMENTS	Penalty Total	Score	Off Pattern
TIE-BI	REAKER	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT		Penalt	Sc	Off Pa
	957	-1	A	-1	0	0	MP				3	65	
	919	-1	0	0	0	0		SA			4	65	
	959	-1	-1	-1	-1	-1	AP	4			5	60	
	315	-1	-1	-/	O	0	A	L			4	63	
	357	0	0	0	0	0	W				1	69	
	535	-1	0	-1	0	U						68	
	420	-1	-1	-1	0	0						67	
	791	-1	-1	1	0	0.	A	1			5	62	



VRH & RHC RANCH CUTTING &

Date:		
Show:		
Class:	green Horse	4620
Judge:	Hershburger	

1 point

- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES

Entry#	COW 1 COW 2		COW 2	CONA		Each horse/ -1	1/2 Extreme	ly Poor1 \	red between /ery Poor, -1.	0-100 point 2 Poor, 0 C	orrect, +1/2	Good, +1 V	ins the run ery Good, +	with a score 1 1/2 Excell	of 70 points ent	y Total	Score
	1 POINT	3 PC	DINT		COW 2 OINT	Herd Work		W 1 Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	W 2 Degree of Diff.	Eye Appeal	Courage	Avg Cow 1/ Cow 2	Penalty Total	o,
113	IIE-BN	EAKER			*	0	0	L	L	0	U	0	0		Cow 2		10
202	A		D			-1	-1	0	-1	0	-1	1	-1		6/6		64
20				<u></u>	0				un I				67		1		
337				D	B	-1	1	6		0	-1	C	-1		168		58
758				B		+1	0	0	0	+1	+1	0	0				61
315						0	-1	0	0	0	-1	0	0				69
															1		



AQHA RANCH RIDING - Pattern 3 >

Date:	6/9/24	
Show:	cle elum	共230
Class:	torcen Hause.	ff
Judge:	Hersh bergs	

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

Judge's Signature:

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

/O Entry	#	100	Each hors	se/rider combin	nation is score	MA	NEUVER SCC				2290	e judged	The second	h Edward	universi	BEEN S
ANEUVER DESC	RIPTION	W 1						+1/2 Good, +1				W, S&B	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
10	PENALTY MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	0	0	+1	-11/2	0			71	
y O	PENALTY MANEUVER SCORE	0	0	3	0	0	0	+1/2	+1/2	+1/2	0	-1		3	67	
12	PENALTY MANEUVER SCORE	0	0	+1/2	0	0	0	+1/2	+1/2	0	0	+1/2			72	
590	PENALTY MANEUVER SCORE	0	11/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	11/2			74	/2
7	PENALTY MANEUVER SCORE	0	0	0	0	1/2	1/2	1/2	6	1	- 1/2	0			72	
6	PENALTY MANEUVER SCORE	0	0	0	th	+1/2	+1/2	+1/2	0	-1	+1/2	0			71)	12
10	PENALTY MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1	-14	0			73	
,5	PENALTY MANEUVER SCORE	0	1/1	11/10	-1	-1	11/2	+1/1	1/6	0	0	+16		1	71	



AQHA RANCH RIDING - Pattern 3 x

Date:	60	124	
Show:	Ch	Elum	# 230
Class:	Gr	cen Horse	22
Judge:	Hen	rshberar	

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Judge's Signature:

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

A CONTRACTOR OF THE PARTY OF TH	TO NOT	NA PARKET	TWO TON			Fo	r more i	nforma	tion on	how cla	sses ar	e judged	visit w	ww.aql	nuniversi	ty.com
O Entry	#		Each ho	rse/rider combi -1 1/2 Extrem	ination is score ely Poor, -1 Ve	ed between 0-	NEUVER SCO 100 points and Poor, 0 Correct	automatically	begins the rui	n with a score +1 1/2 Excelle	of 70 points ent		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DES		W 1	T 2	// LL	CL 4	RL 5	XRL 6	XT 7	T 8	T/Os	S, 360s	W, S&B	Natural Horse Ap	Penalt	Sc	Off Pa
HH	PENALTY MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			74.	5
24	PENALTY MANEUVER SCORE	0	-1/2	-1/2	-17	3	3	0	0	-1	0	0		6	59	
67	PENALTY MANEUVER SCORE	0	0	0	0	0	0	+1/2	+1/2	+1/2	0	0			71.5	
3	PENALTY MANEUVER SCORE	0	0	-1/2	-1/2	-1	3	0	0	-1	0	0		3	60	
30	MANEUVER SCORE	41/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	-	+1/2	1/2			73	
5	PENALTY MANEUVER SCORE	0	0	+1/2	0	+1/2	+1/2	0	0	0	+1	0			72.5	
99	PENALTY MANEUVER SCORE	0	0	0	0	0	0	+1/2	0	-	0	0			69.5	
51	PENALTY MANEUVER SCORE	0	+1/2	+1/2	0	0	+1/2	+ 1/2	+1/2	+1	+1/2	0			74	



VRH RANCH TRAIL

Date:	6/8/24
Show:	Cle, Elim
Class:	Green Horse PT
Judge:	Hersh heraus

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
 both front or hind feet in a single-stride slot or
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Natural Ranch Horse Appearance Penalty Total Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# Off Pattern Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER MANEUVER DESCRIPTION Lope Walk SP/B Drag Trot RL Trot Gate Ex T PENALTY -5 260 MANEUVER SCORE PENALTY MANEUVER SCORE +1/2 PENALTY 620 MANEUVER PENALTY 499 MANEUVER SCORE MANEUVER PENALTY MANEUVER SCORE PENALTY MANEUVER MANEUVER SCORE



VRH RANCH REINING

Date:	6/9/24		
Show:	de Elum	#	43
Class:	Green Horse &	2	
Judge:	Hershlavar	-	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Horse Appearance Total Off Pattern Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Penalty ' TIE-BREAKER MANEUVER DESCRIPTION RDS 3 1/2R SB RDS LC RC RDS 5,1 PENALTY -1 260 68 2 PENALTY 620 5 64 MANEUVER SCORE PENALTY 6 MANEUVER SCORE PENALTY 758 MANEUVER SCORE PENALTY MANEUVER SCORE 7 PENALTY 410 62 MANEUVER SCORE 100 MANEUVER SCORE



VRH RANCH REINING

Date:	6924	
Show:	che Elvin	#490
Class:	Green Horse	22
Judge:	Hushberger	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead -- 3 change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

- 1 point over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for
- each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry		Each horse. -1	rider combination 1/2 Extremely Po	is scored betwe or1 Very Poor,	MANEUVER So en 0-100 points at -1/2 Poor, 0 Corre	CORES nd automatically	begins the run	with a score of 7	sses are ju	Natural Ranch Horse Appearance	Penalty Total	qhunivers e e o o o	Off Pattern
	BREAKER	Marie Marie Alla								Vatur	ena	S	-
MANEUVE	R DESCRIPTION	RDS	3 1/2L	RDS	3 1/2R	SB	RC	LC	RDS	- 2	<u> </u>		
227	PENALTY												
-111	MANEUVER SCORE	-1/2	-1/12	-1/2	-1	-1	0	0	1-1/2			65	
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				- Lavin -									
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE			63									

Judge's Signature: 40 Avull

AQHA

VRH RANCH TRAIL - war / trot

Date:	6824
Show:	Cla Elum
Class:	PT Walk ITVOL
Judge:	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space - split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire - fall of horse/rider

WO Entry#		Each horse/	rider combinati 1/2 Extremely i	on is scored betw Poor, -1 Very Poo	MANEU	VER SCORES oints and automa D Correct, +1/2 G	tically begins th	ne run with a sco	ore of 70 points cellent		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAK								FireC	GATE		Natu	Pena		₩ W
MANEUVER DESC	CRIPTION	ExT	Walk	Bridge	SP	Back	Trot	Fig 8	Trot	ExT	=			
1.0	PENALTY					1			-			_1	671	
113	MANEUVER SCORE	+1/2	+1/2	+1/2	0	0	-11/2	0	-11/e	0		-	0/12	
				T				T	-					
713	PENALTY	- 44	4.				-	41	-5.	111		-5	68%	
//-	MANEUVER SCORE	+ 1/2	+1/2	+1/2	0	0	+1/2	11/2	+7/2	+1/2		0	2,00	
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	MANEUVER													
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	MANEUVER SCORE													
	PENALTY	T	T		T	T	T			T			1	
	MANEUVER			1										
	SCORE	/	1											



Date: Show: Class: Judge:

p		

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- -3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Penalty Total Off Pattern Natural Ranch Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Score WO Entry # -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER 160e Somule lopel MANEUVER DESCRIPTION PENALTY 16 PENALTY PENALTY MANEUVER PENALTY MANEUVER PENALTY 90 MANEUVER PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE



VRH & RHC RANCH CUTTING *

Date:		,	
Show:			
Class:	OPen	#400	cutting
Judge:			1. 40

0

6

1 point

- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES **PENALTIES** Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Penalty Total Score Off Pattern WO Entry# -1 1/2 Extremely Poor. -1 Very Poor. -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent COW 1 COW 2 COW 1 COW 2 COW 1 COW 2 COW 1 COW 2 1 POINT Control 3 POINT 5 POINT TIE-BREAKER 0 0 0 10 64



VRH LTD COW WORK ¥

Date:	68124	
Show:	Che Glom #605	
Class:	Limited open box Drive Box Or	1
Judge:		

1 point

- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Judge's Signature:

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run

For more information on how classes are judged visit www.aqhuniversity.com

N - Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

MANEUVER SCORES Penalty Total Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Off Pattern WO Entry # **PENALTIES** Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Drive (Run & Rate) Position & Control Degree of Difficulty Boxing Eye Appeal Courage 3 POINT 5 POINT TIE-BREAKER PENALTY MANEUVER SCORE W MANEUVER SCORE PENALTY PENALTY PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE

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AQHA RANCH RIDING - Pattern 3x

Date:	6924	
Show:	Clesion	#200
Class:	Open Ranch	Riding
Judge:	Hursh here	us !

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides

Judge's Signature:

- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (O	m\ .		placed	holow	horene	performing	all	maneuvers
Off Pattern (O	P) - 1	to be	placed	pelow	norses	perioriting	all	maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

/O Entry	#		Each horse	rider combina	tion is scored Poor, -1 Very	MANE between 0-100 Poor, -1/2 Poo	EUVER SCOF Dipoints and a or, 0 Correct,		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern				
NEUVER DES	CRIPTION	W	T	LL	CL	RL	XRL	XT	T	T/Os /	S, 360s	W, S&B	Natur orse A	ena	S)	8
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6	PENALTY										1				725	
0	MANEUVER SCORE	4/2	+1/2	0	0	+1/2	11/2	+1	+1/2	0	+	1/12			,	_
		1 10	7								1	74.5				
1	PENALTY				.,	11		. \ \	1.11-	11/	41/0	11/0		1	75.	5
0,	MANEUVER SCORE	0	+1/2	+1/2	11/2	+1/2	0	+ 11/	11/2	+12	41/2	11/2			1	_
						17				and the same	T	T				
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21	MANEUVER SCORE	0	+1/2	0	-	0	0	+1/0	14/1/0	1-1/2	-1/2	+1/2			00	
			70.5	109.5	Г	T		T	T	T	1					
5	PENALTY		111	Su /	-	1110	_	+1/2	+1/2	+1	-1/2	4/12			735	
3/2	MANEUVER SCORE	0	+1/2	19/2	0	+1/2	10	11/2	11/2	17	112	712	1.5			
	PENALTY	T	T	T	T	T		T		14					1	
20	MANEUVER	111	11/2	+1/2	+1/7	+1/2	+1	1/1:	2 +1/2	0	1+1	41/7			76	
la	SCORE	11/2	14.15	172	, 1/2	11/0	1. 1	1//0	1 /0		-	1. / %				
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300	MANEUVE	8 0	Mile	3 -1	+1/	2 +1/	0	+1/2	0	+1	0	0			69	
2 1	SCORE	0	17/10	4-1	17 /	2 10	41 0	100								_
T	PENALTY														70.5	
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1,	SCORE	0	10	1,10	4 /0		11/	× 1								T
00	PENALT	Y									-	-			69.5	5
NA	MANEUV	ER C	1/4	211/	2 -1	10	+11	20	0	-	10	10			01-	



VRH RANCH REINING *

Date:	6/9/24	
Show:	cle Elim	#400
Class:	Open Ranch	Remine
Judge:	Hursh here	ier y

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO En	try#		Each horse/i	rider combination 1/2 Extremely Po	is scored betwe or, -1 Very Poor,	For mor MANEUVER So een 0-100 points an -1/2 Poor, 0 Corre	CORES nd automatically	begins the run w	vith a score of 70		Matural Ranch Bach Horse Appearance	Penalty Total	qhuniversi e e o o o o o	Off Pattern
	TIE-BREAKER UVER DESCRI		RDS	3 1/2L	DDC	2 1/20	C D		1.0	DDO	Natura orse A	enal	S	Off P
MANE	OVER DESCRI	PENALTY	KDS	3 1/2L	RDS	3 1/2R	SB	RC	LC	RDS	Ť	<u> </u>		Sec. 1
396		MANEUVER SCORE	-1/2	+1/2	0	0	0	0	41	0			71	
NE		PENALTY							-1-2	-1		.,	Ι, Ι	
.7/2		MANEUVER SCORE	-/2	+1/2	-1	1/2	-1/2	0	-1	-1		1	66	
777		PENALTY MANEUVER			,	1	-2	-2				U	rali	
(11		SCORE		1-1		-112		-1/2	-1/2	-1,		1	28/4	
aa		PENALTY MANEUVER	1/-		-17	1.) /	A		N-14				601	
11		SCORE	-1/2	0	1/12	41/1	0	0	1/2	1/2			696	
		PENALTY												
		MANEUVER SCORE												
		PENALTY											П	
Carlotte N		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE					CIA HOL							

Judge's Signature: Jos Hurk



VRH RANCH TRAIL &

Date:	6	18	24	
Show:	C	e	Elum	#500
Class:	20	an	ch Tra	1 Open
Judge:	Hu	w	sh hira	V

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
 both front or hind feet in a single-stride slot or
- space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie

Werch

- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Natural Ranch Penalty Total Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIF-BREAKER MANEUVER DESCRIPTION Lope Walk SP/B Trot Drag Trot RI Gate Ex T PENALTY 396 MANEUVER SCORE + PENALTY 510 74 MANEUVER +1/2 PENALTY MANEUVER PENALTY 01 MANEUVER SCORE PENALTY PENALTY MANEUVER SCORE MANEUVER SCORE



VRH ROOKIE COW WORK

Date:	6824	
Show:	Ele Elum	
Class:	Flag Boxing	walk trot
Judge:	ther shiper	401

1 point

- A Loss of working advantage
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

wo	Entry #	Each hor aut -1 1/. Position & Control	se/rider combinationality	IEUVER SCO ation is scored ins the run with or, -1 Very Poor 1 Very Good, + Eye Appeal	DRES between 0-100 p a score of 70 po : -1/2 Poor, 0 Co 1 1/2 Excellent Courage	points and ints prect, Time Worked		PENALTIES		COMMENTS	Penalty Total	Score	Off Pattern
TIE-B	REAKER	Control	Difficulty	Appeal	Courage	Worked	1 POINT	3 POINT	5 POINT		Pena	0,	#O
	589	0	0	6	6	0						70	
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			1		1				ATTEN.				



AQHA RANCH RIDING - Pattern 3*

Date:	619	24	
Show:	do	Elom	#250
Class:	MA	KTROT	PR
Judge:	H	ersh her	2.50

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions

For more information on how classes are judged visit www.aqhuniversity.com

- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry	#		MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												Score	Off Pattern
MANEUVER DES	MONTHS PROTESTAND	W	Т	EXT	Tet	LON		BACK	I	T/Os	S, 360s	W, S&B	Natural Ranch Horse Appearance	Penalty Total	Sco	Off Pa
MANEUVE	R	1	2	3	4	5	6	7	8	9	10.	41	F OF	Pe		O
202	PENALTY															
(17	MANEUVER SCORE	0	+1/2	+1/2	+1/2	+6	+1/2	0		100					73	
1	PENALTY															
15			111	11/1			-					1			10	
20,	MANEUVER SCORE	+1/2	th	+/2	0	-	-1	0							69.	>
T	PENALTY						Т				T					
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	MANEUVER SCORE			1												

Judge's Signature:

MANEUVER SCORE



VRH RANCH REINING Walk/

Date:	6924
Show:	de Elm #450
Class:	Walk trot Ranch Rein
Judge:	Hursh berger

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead. change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Natural Ranch WO Entry# Score Penalty ' TIE-BREAKER MANEUVER DESCRIPTION RC ETR S 2 1/2R 2 1/2L MANEUVER SCORE 0 PENALTY MANEUVER SCORE PENALTY MANEUVER PENALTY PENALTY MANEUVER SCORE PENALTY PENALTY MANEUVER SCORE PENALTY MANEUVER



VRH RANCH REINING >

Date:	619/24	
Show:	cle Elom	#420
Class:	Youth Ranch	Reinin
Judge:	Hursh bera	1

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Horse Appearance Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry# Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent TIE-BREAKER MANEUVER DESCRIPTION RDS 1/21 3 1/2R SB RDS LC RDS RC PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY PENALTY MANEUVER SCORE PENALTY PENALTY MANEUVER PENALTY



VRH ROOKIE COW WORK*

Date:	6824
Show:	Ge Elon *667
Class:	ROOKIR Yourn Boxma
Judge:	Hersh Berger

	nt

- A Loss of working advantage
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

K - Knocking down the cow without having a working advantage

L - Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit w

wo	Entry #	-1 1/	rse/rider combir tomatically beg 2 Extremely Po +1/2 Good, +	NEUVER SCO nation is scored ins the run with or, -1 Very Pool -1 Very Good, +	between 0-100 a score of 70 pc	points and pints orrect,		PENALTIES		classes are judged visit			
TIE-BR	EAKER	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT		Penalty Total	Score	Off Pattern
	101	0	0	0	0	0				0		70	
	114	+1	+1	+1	11	+1		4		Nice Job!	3	12	
	676	+1	+1	+/	1/2	1/2				Nice ! Horse!		14	
Be	868	+1	+1	+1	1/2	0				9 g.b! (5)		731/	2
								1					
	- Linear						- or						
			1										



VRH & RHC RANCH CUTTING*

Date:	
Show:	
Class:	Ith Rakie #1000
Judge:	Hershlerger

608

72

1 point

- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena G - Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES **PENALTIES** Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry # -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Penalty Total Score Off Pattern COW 1 COW 2 COW 1 COW 2 COW 1 COW 2 COW 1 COW 2 1 POINT 3 POINT 5 POINT Degree of Diff. Eye Appeal Courage

Control Degree of Cow of Diff. TIE-BREAKER Avg Cow 1/ Cow 2 101 69 0 868



AQHA RANCH RIDING - Pattern 3

Date:	69	120	1	
Show:	de	9	lom	# 227
Class:	Rook	99	Youth	er
Judge:	Her	Sh	herase	

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

					For	r more i	nforma	tion on	how cla	sses are	e judged	visit w	ww.aqh	universi	ity.com
WO Entry#					d between 0-1		automatically		n with a score o +1 1/2 Exceller			l Ranch pearance	y Total	ore	Pattern
MANEUVER DESCRIPTION	W	Т	LL	CL	RL	XRL	XT	Т	T/Os	S. 360s	W. S&B	itura e Ap	nalt	Sc	# P

MANE	EUVER	1	2	3	4	5	6	7	8	9	10	11	Nat	Pen		ğ
15	PENALTY															
15	MANEUVER SCORE	0	0	0	0	4/2	+1	11/2	0	+1	+1/2	+1/2			74	
							_		_							
000	PENALTY														10	
4	MANEUVER SCORE	0	1/2	0	-	+1/2	0	+1/2	+1/2	0	-1	0			69	
	PENALTY	T	T		I	T		T	T	T	T				T	Γ
101	MANEUVER	^	+112	0	0	0	11/-	0	0	Ma	110				70	
	SCORE	0	11/2	U	0	0	1/2	0	0	-12	-1/2	0			10	
110	PENALTY		T		T	3				00						
114	MANEUVER SCORE	0	+1/2	0	-1	0	0	+1/2	+1/2	-11/2	11/2	+1/2		30	68	OP
							A CONTRACTOR OF THE PARTY OF TH									
14	PENALTY				3	3					1/				1	
221	MANEUVER SCORE	0	0	+1/2	1	-1	-	-1	0	6	+1/2	+1		7	(e)	
						1		T		_						
	PENALTY															
	MANEUVER SCORE															
		T														
	PENALTY															4.4
	MANEUVER SCORE															
	PENALTY	T ==	Т-		T	1			Г		T	Γ			T	
	FERALIT					_										



VRH RANCH REINING

Date:	619	124	
Show:	de	Elom	#427
Class:	2004	tie Voudh	22
Judge:	the	vsh/berg	~

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

WO Entry#			rider combination 1/2 Extremely Po		MANEUVER S en 0-100 points a	CORES nd automatically	y begins the run v	with a score of 70		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER					0.1/0=					Natura	enal	Š	Off P
MANEUVER	DESCRIPTION	RDS	3 1/2L	RDS	3 1/2R	SB	RC	LC	RDS	_ 문	<u> </u>		
114	PENALTY	-(-2			-143	-1	-1		*****	1-1	8
ul	MANEUVER SCORE	0	11/2	0	0	0	0	0	0		/	07/2	
	PENALTY						T	T	72,-2			T	
175	MANEUVER SCORE	-11/2	-)	-)	-1/7	-1	+1/2	0	-1		4	61	
						1 - 7							
161	PENALTY MANEUVER	-	1.11	13.	110			1.7.	YL		7	1511	
101	SCORE	0	+1/2	-11/7	-1/1	0	0	+1/2	1-1/2		-	61/4	
0	PENALTY												
100	MANEUVER SCORE	-1	-1	-/	-\	-1	0	0	0			65	
	PENALTY		T		T		T	I	Г			ГТ	
	MANEUVER SCORE												
	PENALTY												
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	PENALTY		T	T		I	T	T	T				
	MANEUVER												
	SCORE							1					
	PENALTY												
	MANEUVER			,			1						



VRH RANCH TRAIL*

Date:	6/8/24
Show:	de elum \$507
Class:	ROOKIE Youth AT
Judge:	Harsh Werger

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire

For more information on how classes are judged visit www.aqhuniversity.com

- fall of horse/rider

WO En	try#					tween 0-100 pc			the run with a sc Good, +1 1/2 Ex		,	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	TIE-BREAKER UVER DESCRIP	TION	Lope	Walk	SP/B	Trot	Drag	Trot	RL	Gate	ExT	Natu Horse	Pena	S	0ff
	170	PENALTY		Appromise year										2011	
	113	MANEUVER SCORE		0	+1/2	0	+1/2		-1/2	+1/2	+2			10/2	
	119	PENALTY			Ī	Г			-3	T					
	224	MANEUVER SCORE	0	+1/2	+1/2	+1	+1/2		-1	-1%	+1/2		-3	671/2	OP
		PENALTY												70	
	101	MANEUVER SCORE	0	+1/2	11/2	+1/2	+1	4	+1/2	+1	+1			13	
	200	PENALTY			-3						-		4	101.	
	200	MANEUVER SCORE	0	+1/2	-1	11/2	+1/2		-	0	0		7	60%	
		PENALTY													
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		PENALTY			1		T		T		I				
		MANEUVER SCORE		1	11										



VRH RANCH TRAIL*

Date:	6/8/24	-
Show:	cle glum +570	
Class:	Vouth Danch Trail	
Judge:	Hersh heren	-

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over

Judge's Signature:

- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

	40000	STATE OF THE PARTY.			For	more info	ormatio	n on hov	w classes	are judg	ed visit	www.aq	huniversi	ity.com
WO Entry#		Each horse/	rider combinati 1/2 Extremely i	on is scored bei Poor, -1 Very Po	tween 0-100 pc	VER SCORES oints and automa O Correct, +1/2 G	atically begins Good. +1 Verv	the run with a :	score of 70 points	3	Natural Ranch Horse Appearance	Total	g.	tern
TIE-BREAKE MANEUVER DESC									, action		latural F	Penalty Total	Score	Off Pattern
MARCO VER DESC	PENALTY	Lope	Walk	SP/B	Trot	Drag	Trot	RL	Gate	ExT	~ <u>\$</u>	ڇ		0
208	MANEUVER SCORE	+1/2	0	-1	0	0		0	-5	0		-6	63%	
	PENALTY							1					600-	
	MANEUVER SCORE						1							
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3.6	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE		(1)											



VRH & RHC RANCH CUTTING*

Date:			
Show:		71 Jan	
Class:	Youth	# 1020	
Judge:	Horshbergs		

1 point

- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning ta
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

wo	Entry #			PENA	ALTIES			Each horse/ -1	rider combir 1/2 Extreme	ation is sco ly Poor, -1 \	red between /ery Poor, -1.	0-100 poin /2 Poor, 0 C	its and autor Correct, +1/2	natically beg Good, +1 V	gins the run ery Good. +	with a score	of 70 points	Total	Score	tern
		COW 1	COW 2		COW 2	COW 1	COW 2	Herd Work	CC	W 1 Degree of Diff.	Eye Appeal	Herd Work	CO Control of Cow	W 2	Eye Appeal	Courage		Penalty Total	Sc	Off Pattern
-			TIE-BF	REAKER				WOLK	orcow	of Dill.	Appear	Work	of Cow	of Diff.	Appeal		Avg Cow 1/ Cow 2	Pe		0
	717							+1	+1	0	0	0	+1	41	6		12/12		72	
	100																			
								1												

Judge's Signature: Jor Alrehby



VRH LTD COW WORK *

Date:	6/8/24
Show:	cle Elun #665
Class:	Limited Youth Box Orive Bi
Judge:	Her Sh berger

1 point

- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run

For more information on how classes are judged visit www.aqhuniversity.com

N - Failure to attempt any part of the class

Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

MANEUVER SCORES Penalty Total Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points WO Entry # PENALTIES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor. 0 Correct, +1/2 Good, +1 Very Good. +1 1/2 Excellent Score Drive (Run & Rate) Boxing Degree of Difficulty Eye Appeal Courage 3 POINT 5 POINT TIE-BREAKER PENALTY MANEUVER SCORE MANEUVER SCORE W PENALTY PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY MANEUVER SCORE PENALTY PENALTY



VRH & RHC RANCH CUTTING

Date:			
Show:		4	
Class:	Lmrd	Youth	#625
Judge:	Harshle	eger	

- A losing working advantage
- C working out of position
- D toe, foot, or stirrup on the shoulder
- V over-bridled (per maneuver)
- W out of frame (per maneuver)

3 points

- A hot quit
- B cattle picked up or scattered
- D back fence
- E pawing or biting cattle
- F spurring on shoulder

5 points

- A horse quitting cow
- B losing cow
- C changing cattle after a specific commitment
- D failure to separate a single animal after leaving the herd
- E blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E repeated blatant disobedience
- F failure to cut two cows

Disqualified - 0 Score

- A abuse
- B lameness
- D disrespect or misconduct
- E excessive disturbance of herd to the point that exhibitor is asked to leave the arena

MANEUVER SCORES

- G Illegal equipment
- F fall of horse/rider
- N improper western attire
- H leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

Entry #	001114	014/ 0			2011		Each horse -1	1/2 Extreme	ly Poor1 \	red between Very Poor, -1.	0-100 poin /2 Poor, 0 C	Correct, +1/2	Good, +1 V	gins the run ery Good, +	with a score 1 1/2 Excell	of 70 points ent	y Total	Score	
		Г	3 P				Herd Work			Eye Appeal	Herd Work			Eye Appeal	Courage	Avg Cow 1/	Penalt	0,	
616		TIE-BRE	AKER			B	0	0	6	-	0	-1	0	0		Cow 2		65	
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AQHA RANCH RIDING - Pattern 3+

Date:	619 24	
Show:	cle Elom	# 225
Class:	Limited Youth	et v
Judge:	Hushbugs	

- 1 point too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

	For more information on how classes are jud	ged visit w	ww.aqhi	universi	ty.com
WO Entry#	MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent	al Ranch ppearance	ty Total	core	attern

				-7 1/2 Extreme	ely Poor, -1 Ver	y Poor, -1/2 P	oor, 0 Correct,	+1/2 Good, +	1 Very Good,	+1 1/2 Exceller	nt		al R	₹	Scor	at
MANEUVER	DESCRIPTION	W	Т	LL	CL	RL	XRL	XT	Т	T/Os	S, 360s	W, S&B	Natural R Horse Appe	Penalty	Š	Off Pat
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1090	PENALTY														77	
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VRH RANCH TRAIL*

Date:	6/8/24
Show:	cleaum \$525
Class:	Limited Youth FT
Judge:	Hersh bergy

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire fall of horse/rider

				,	For	more inf	orm	ation	on hov	v classes	are judg	ed visit	www.aq	huniversi	ty.com
WO Entry#	MANEUVER SCORES Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
TIE-BREAKER MANEUVER DESCRIPTION		Lope	Walk	SP/B	Trot	Drag	T	rot	RL	Gate	ExT	Natura Horse A	Penal	S	Off P
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206	MANEUVER SCORE	0	0	0	+1/2	+1/2			0	-1	+1/2		2	69/2	
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AQHA RANCH RIDING - Pattern 3+

Date:	619	24	- 2
Show:	Cle	Elon	#720
Class:	Yasa	in fanch	Piding
Judge:	the	rsh bug	

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback

Judge's Signature: Jw Herr

- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Horse Appearance Penalty Total Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points Natural Ranch WO Entry# Off Pattern Score -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent, MANEUVER DESCRIPTION W LL CL RL XRL XT T/Os S, 360s W, S&B MANEUVER 1 2 3 5 8 10 11 PENALTY 3 0 MANEUVER SCORE 8 PENALTY SCORE PENALTY MANEUVER SCORE PENALTY PENALTY PENALTY MANEUVE PENALTY MANEUVER SCORE PENALTY